



Coach Pyper Coaching Clinic



Table of Contents

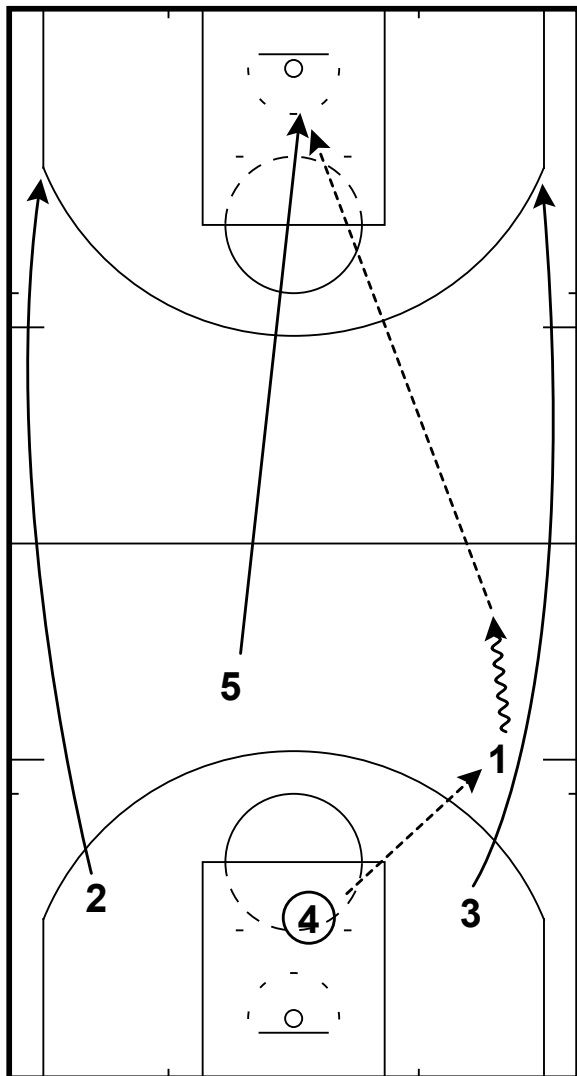
1.	Secondary Breaks	2
2.	Flow Offense	35
3.	Continuity	63
4.	Drills & Reps	71
5.	How I Build Sets	90
6.	Maximizing The Playbook	94

Secondary Breaks

UNC

Primary - Rim Run

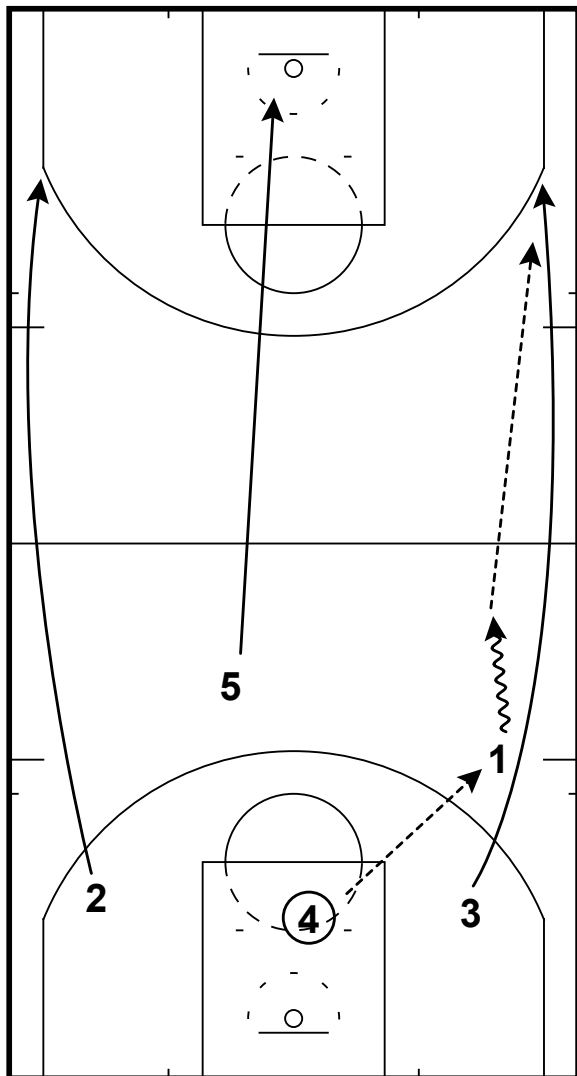
Early Offense



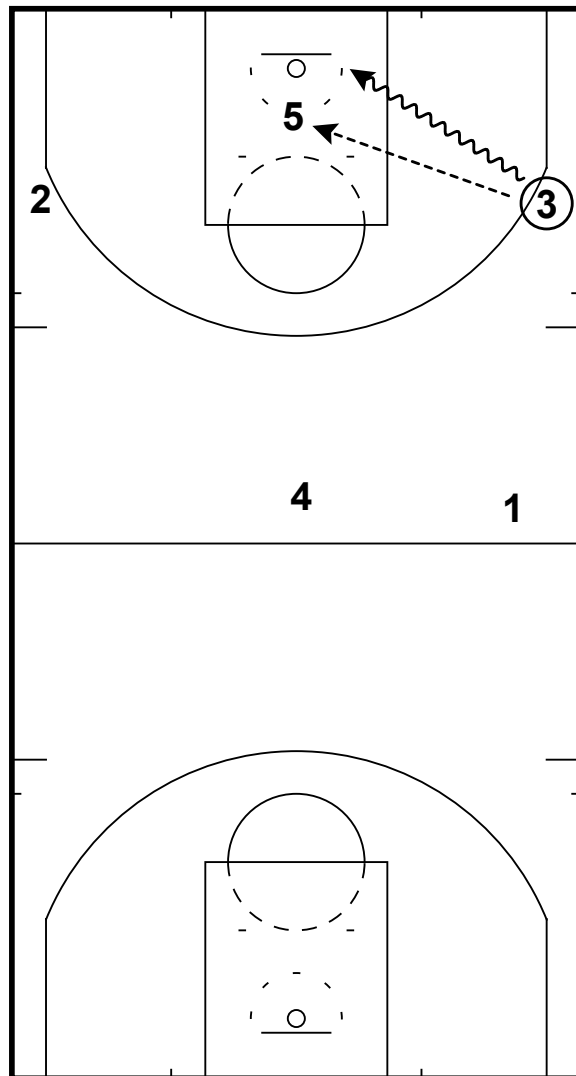
UNC

Primary - Pitch Ahead

Early Offense



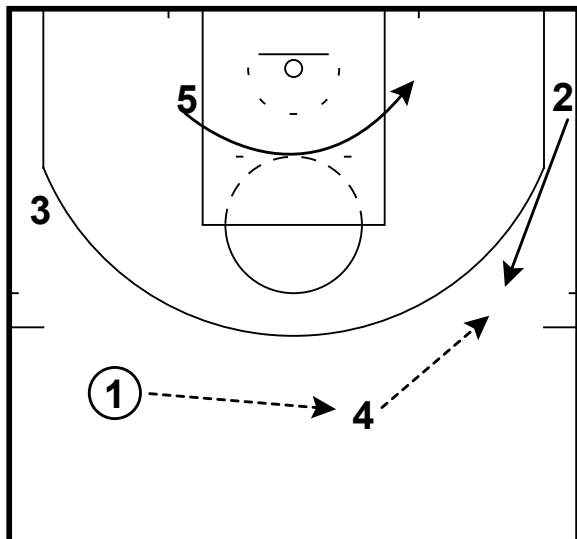
Early Offense



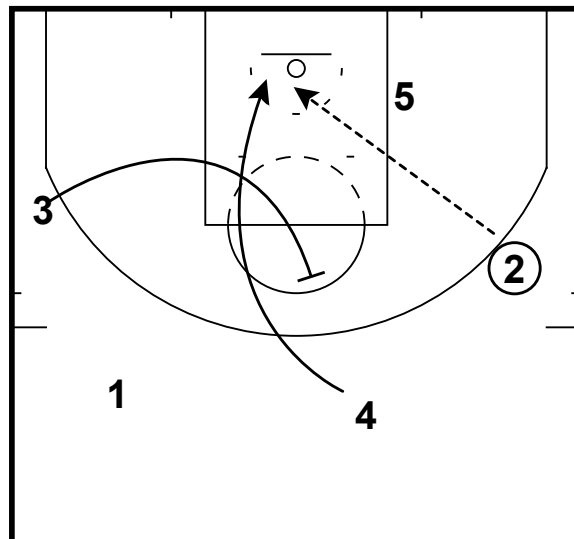
UNC

Secondary

Half Court Sets



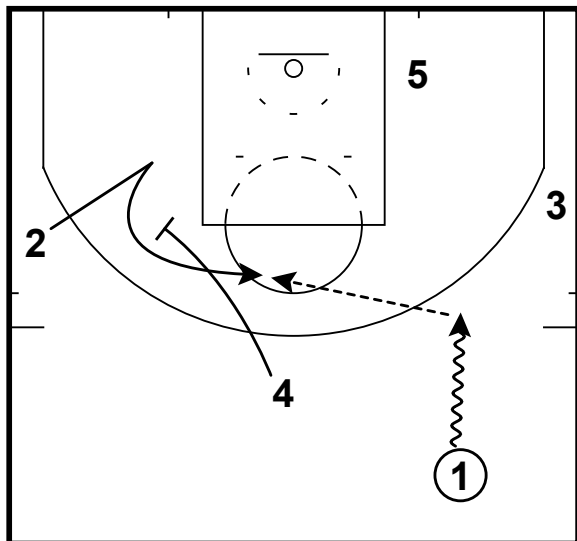
Half Court Sets



UNC

Secondary - Pin

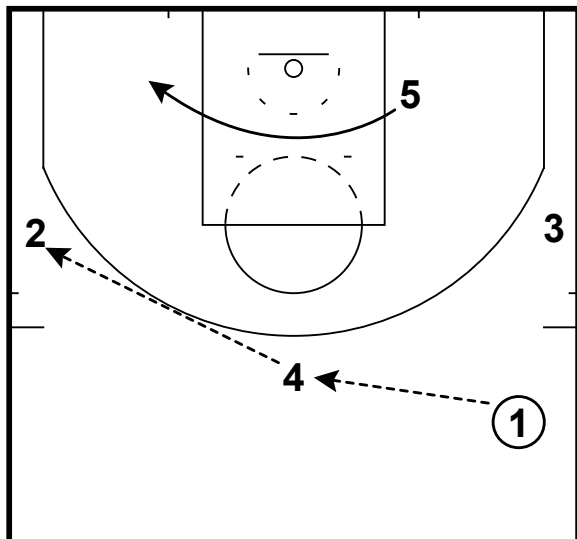
Early Offense



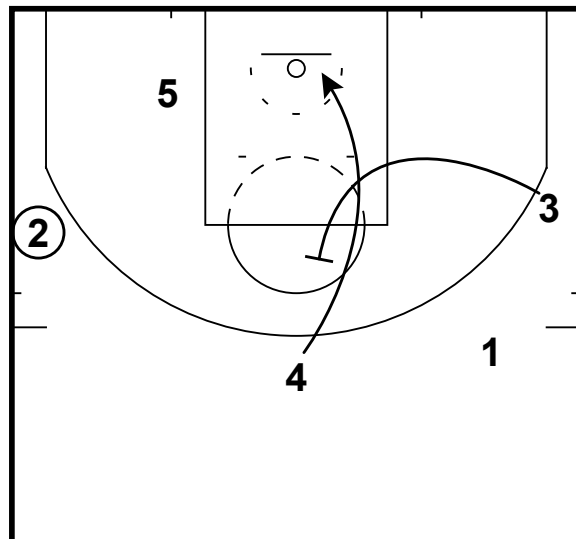
UNC

Secondary Break - Cross

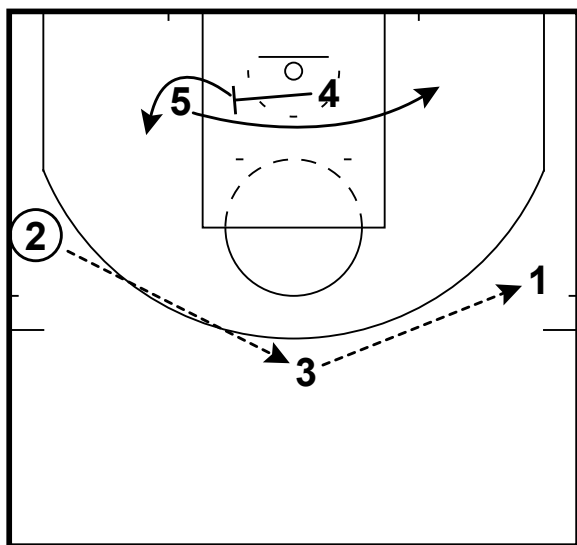
Early Offense



Early Offense



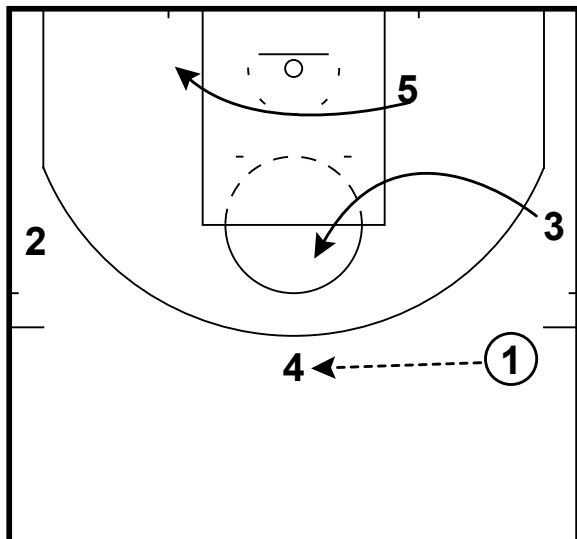
Early Offense



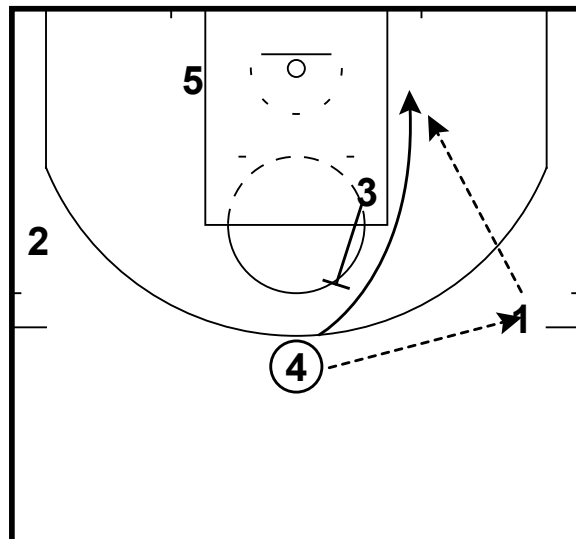
UNC

Secondary Break - Reversal Denied

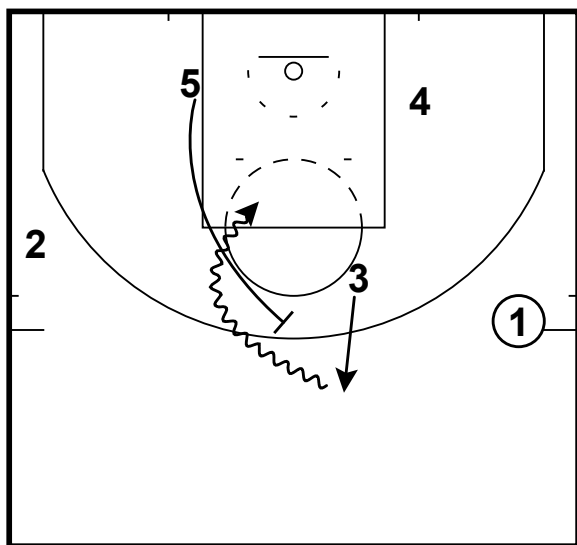
Early Offense



Early Offense

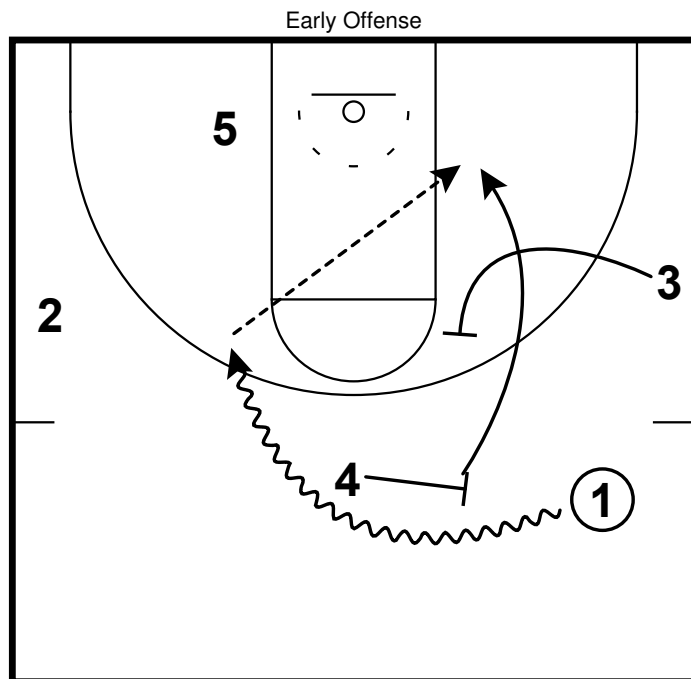


Early Offense

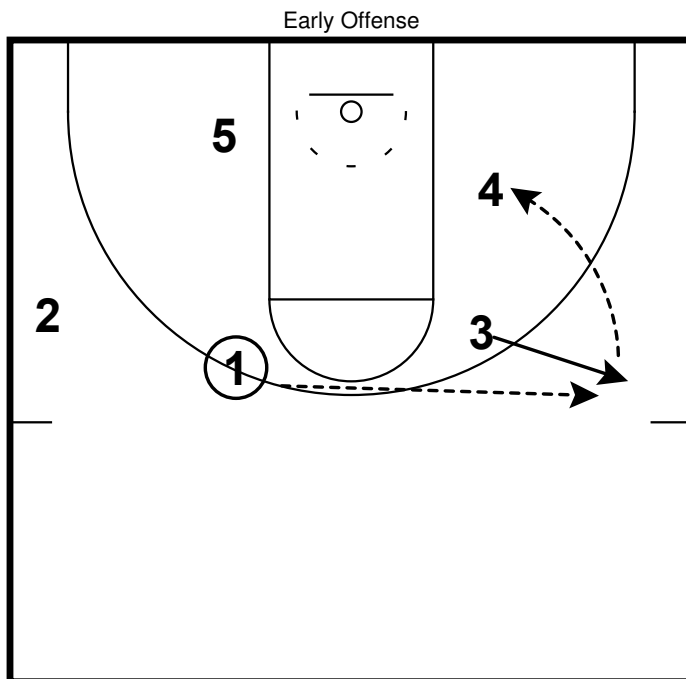


UNC

Seconday Break - Dribble



- 1 receives drag screen from 4.
- 3 sets backscreen for 4.
- 1 lobs to 4.

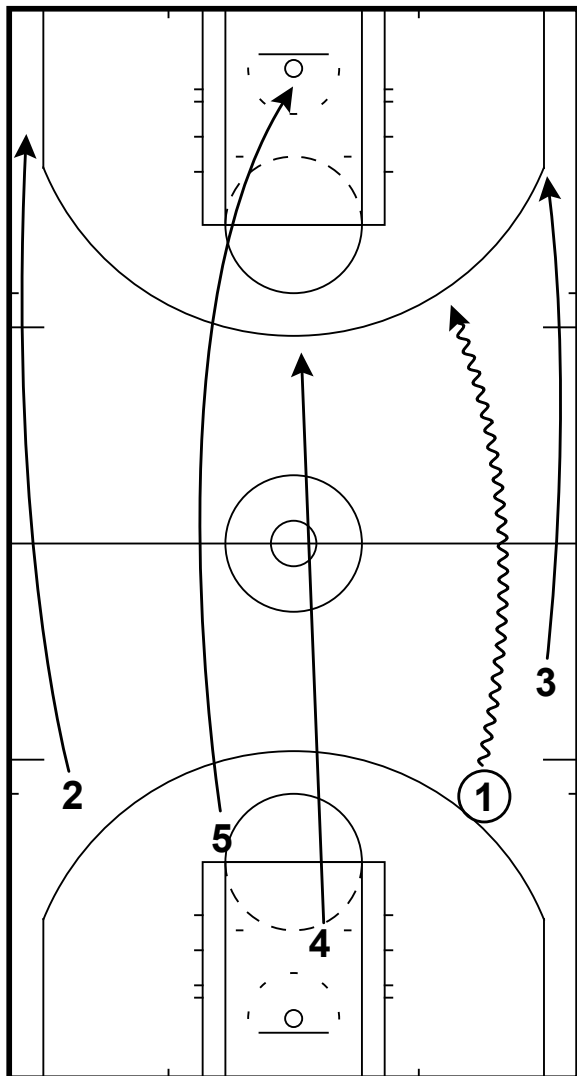


- If lob is covered, 3 pops and 4 seals his man.

Michigan State

Running Principles

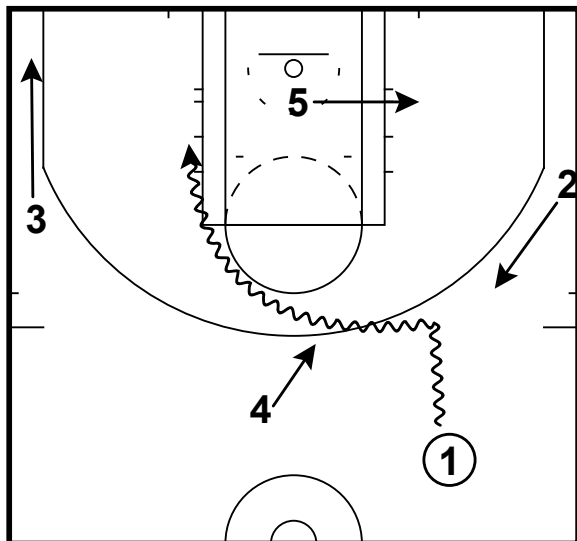
Early Offense



Michigan State

Point Cross

Early Offense

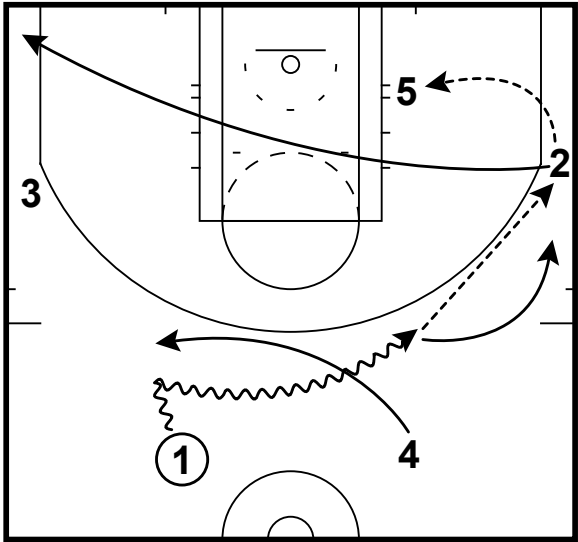


In transition point guard crosses over and looks to score off layup.

Michigan State

Early 5

Early Offense

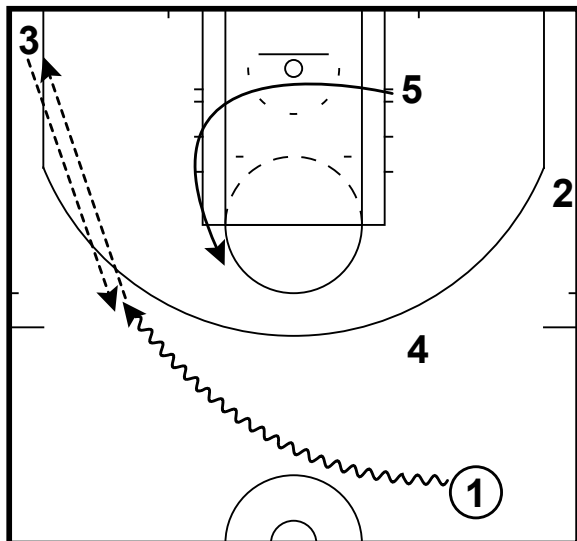


Early post up for 5.

Michigan State

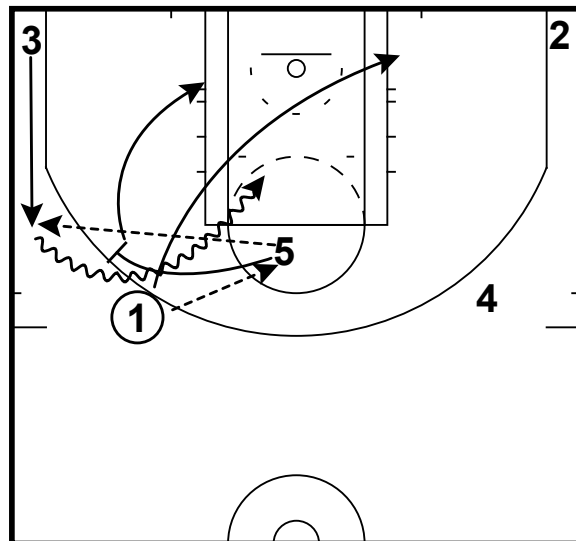
Kick to Wing Ballscreen

Early Offense



1 kicks ahead to 3 and 3 passes back to 1.

Early Offense

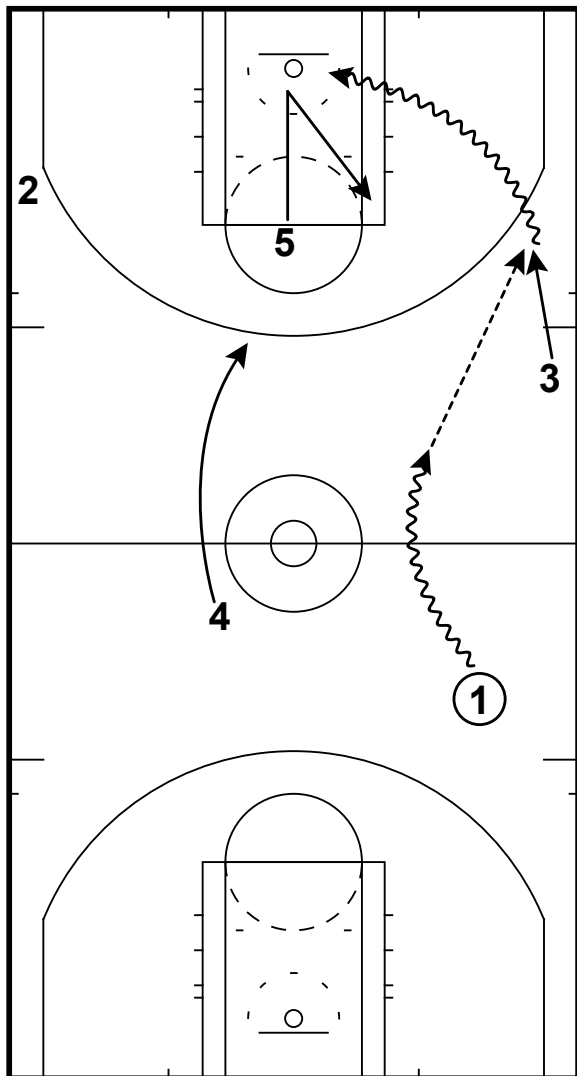


1 attacks off ballscreen from 5.

Michigan State

Kick to Wing

Early Offense

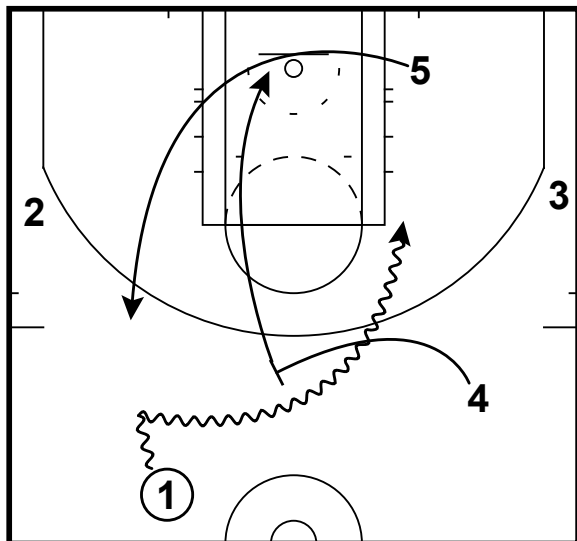


Early kick ahead to the wing in transition looking to attack.

Michigan State

Drag 4

Early Offense

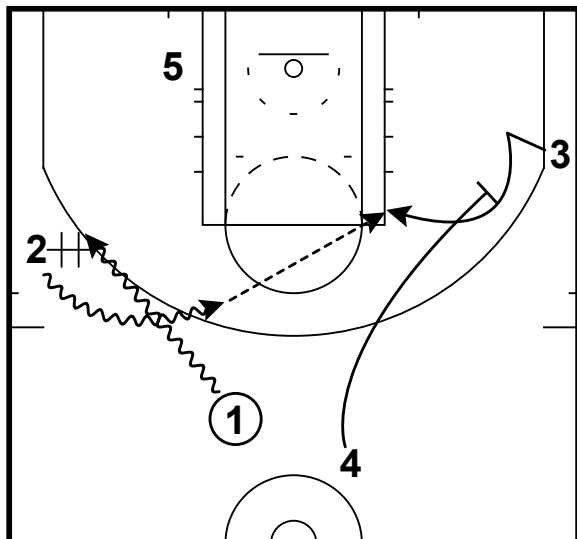


Drag screen in transition offense.

Michigan State

Secondary

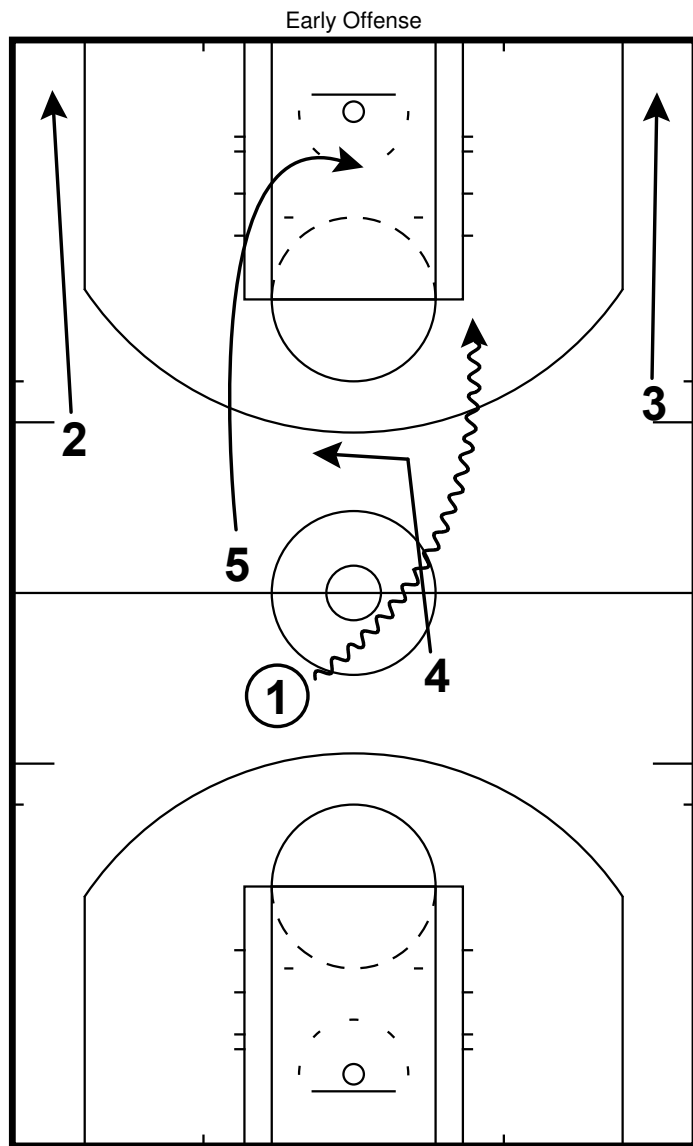
Early Offense



1 hands off to 2. 4 sets pindown screen for 3.

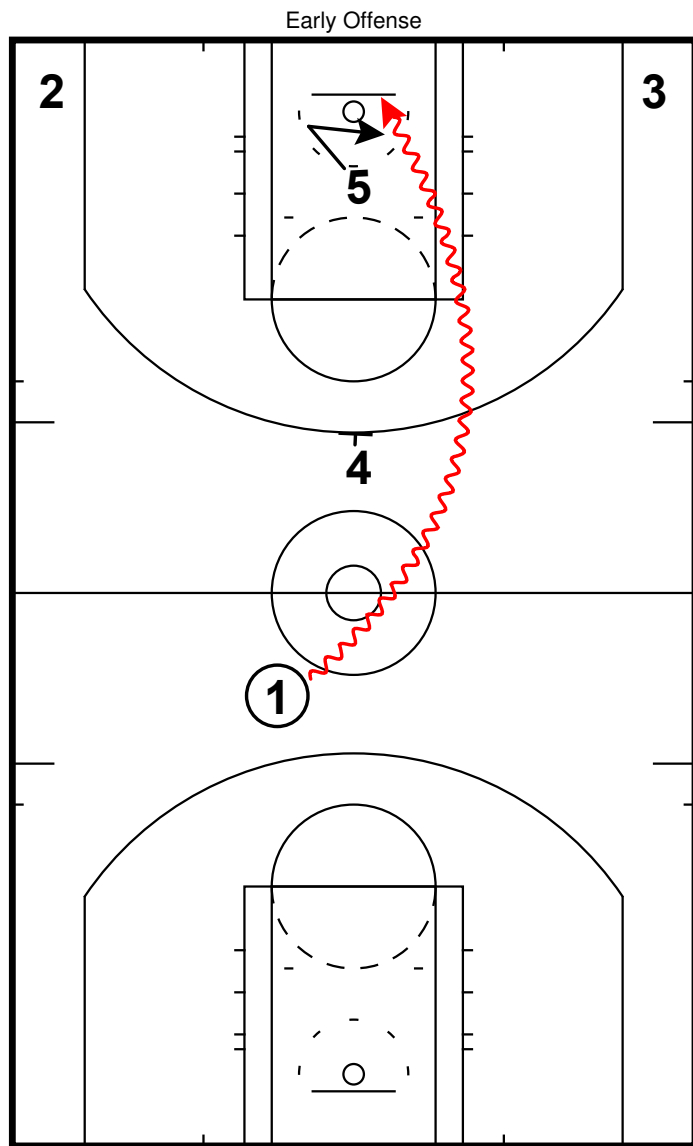
Davidson

Transition Attack



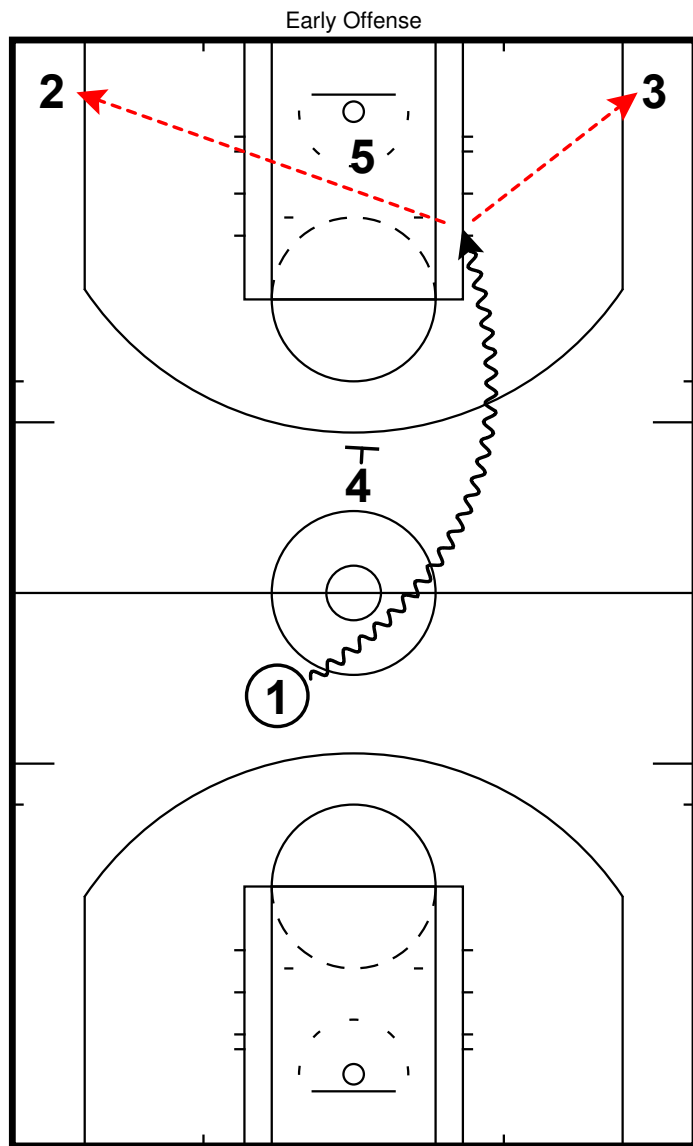
Davidson

Early Go



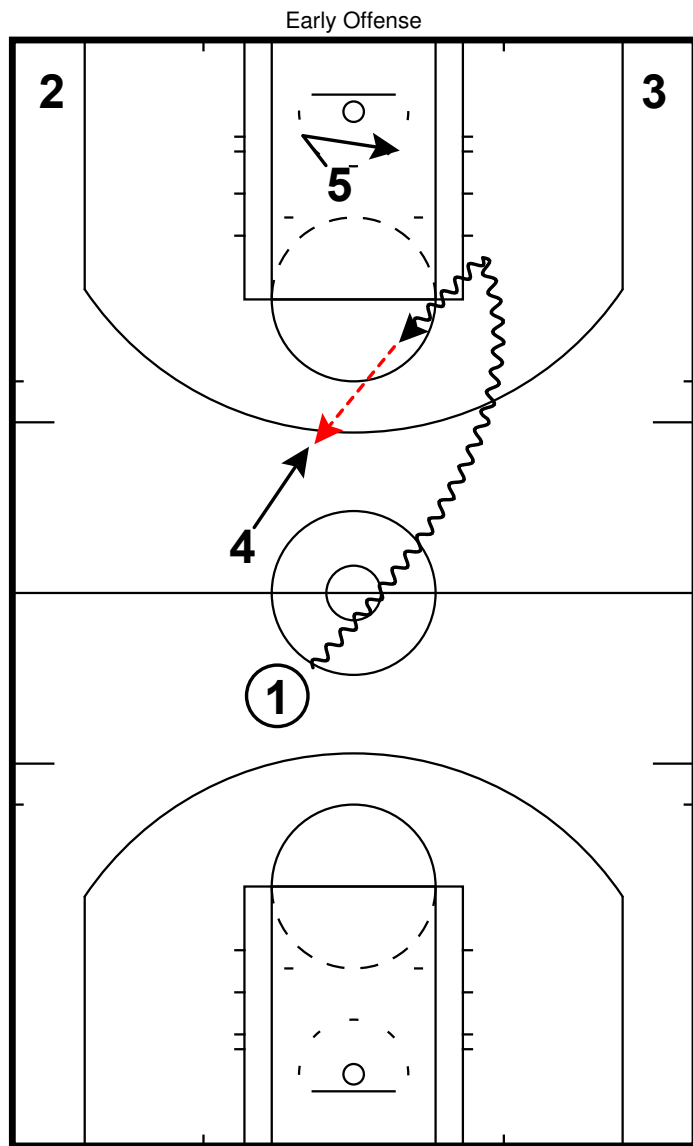
Davidson

Early Kick



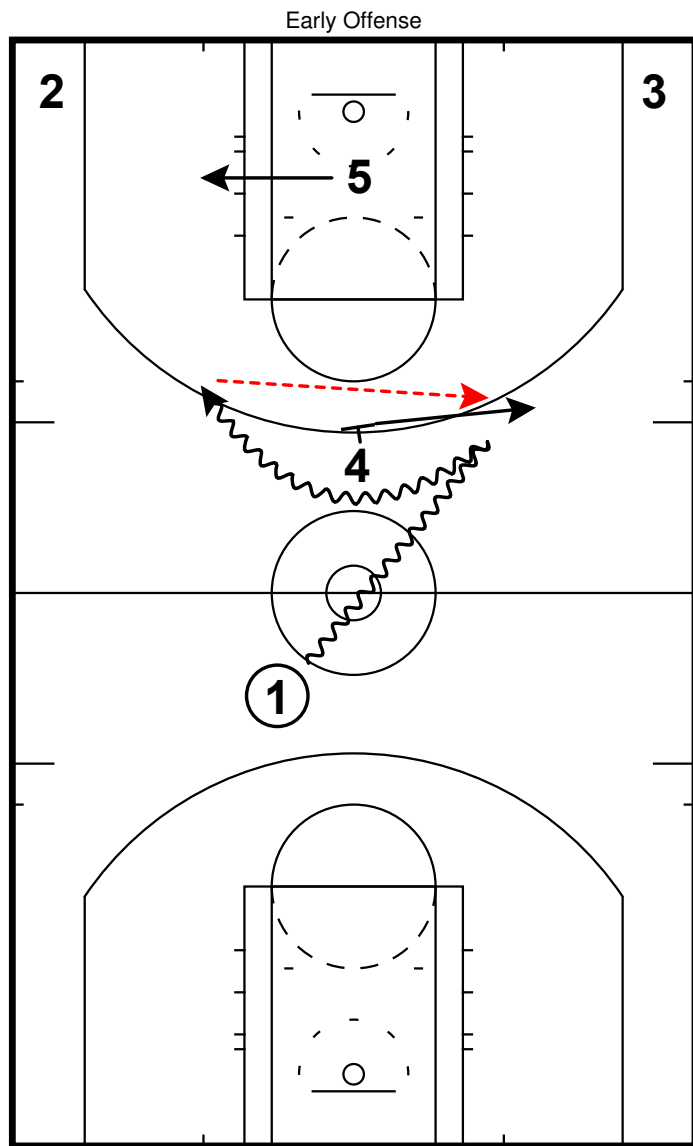
Davidson

Trail Man



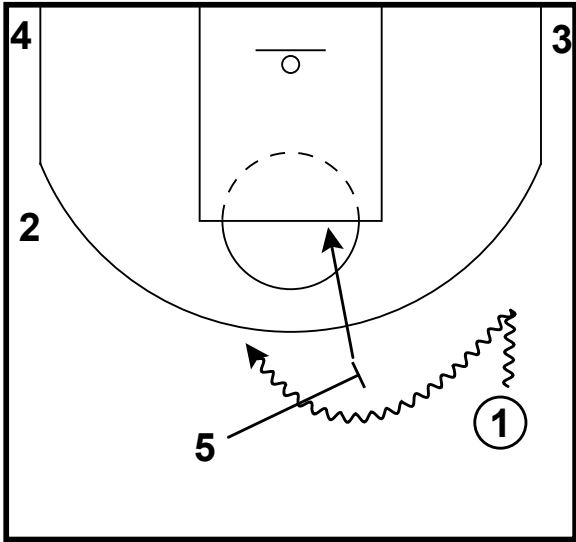
Davidson

Early Drag



Drag

Early Offense

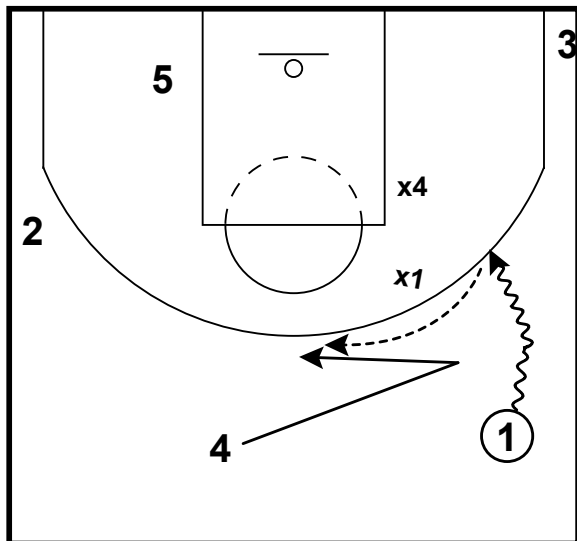


Early ballscreen in transition offense.

Golden State Warriors

Drag vs ICE

Early Offense

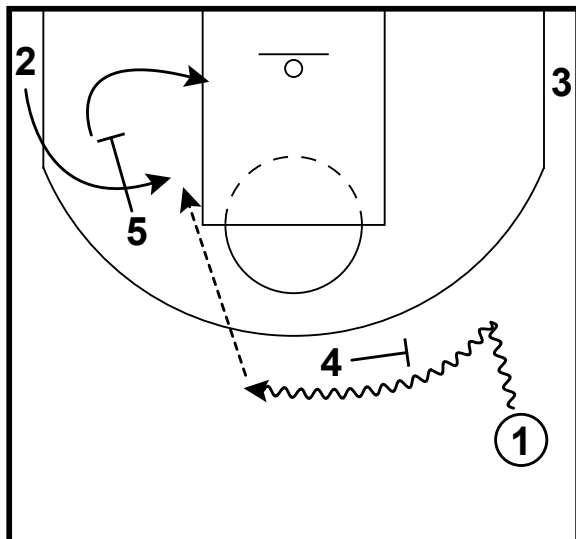


Early ballscreen in transition offense.

Golden State Warriors

Drag - Pin

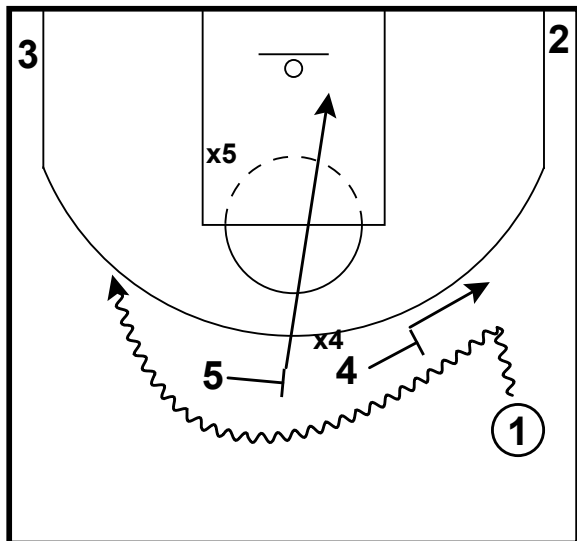
Early Offense



1 comes off drag screen from 4.
5 sets pindown screen for 2.

Away

Early Offense

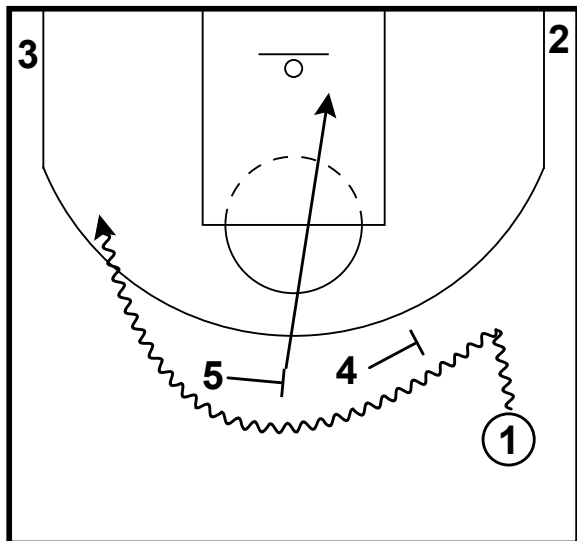


Double Ballscreen for 1 in transition.

Golden State Warriors

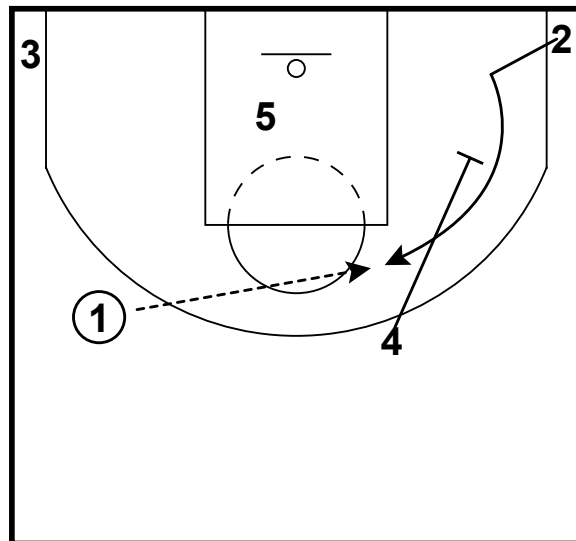
Double Drag - Pin

Early Offense



Double Ballscreen for 1 in transition.

Early Offense

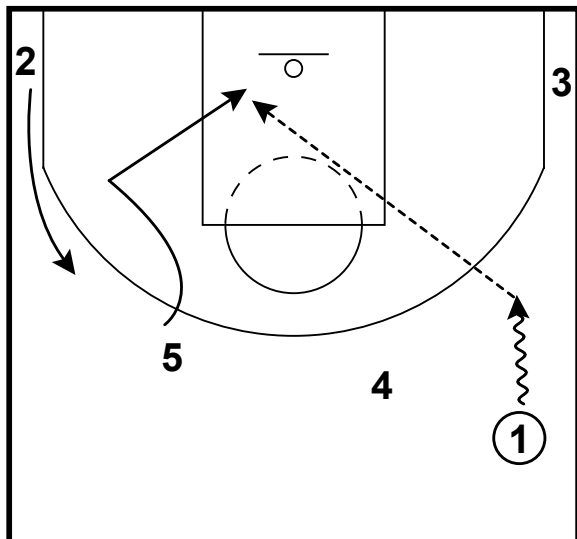


5 rolls to the rim, 4 sets pindown screen for 2.

Golden State Warriors

Early Pin - Slip

Early Offense

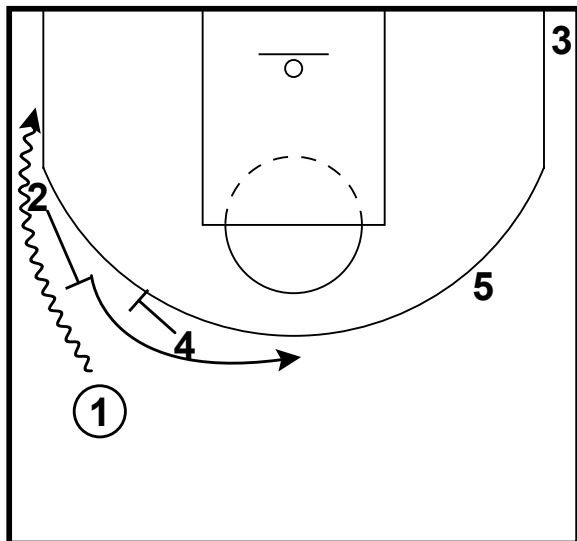


5 fakes a pindown screen early and slips to the rim for an alley oop from 1.

Golden State Warriors

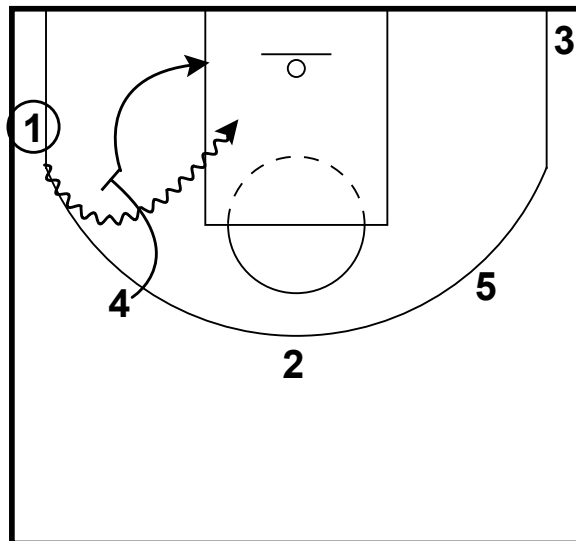
Away Slip

Early Offense



2 sets ballscreen for 1 and then receives flare screen from 4.

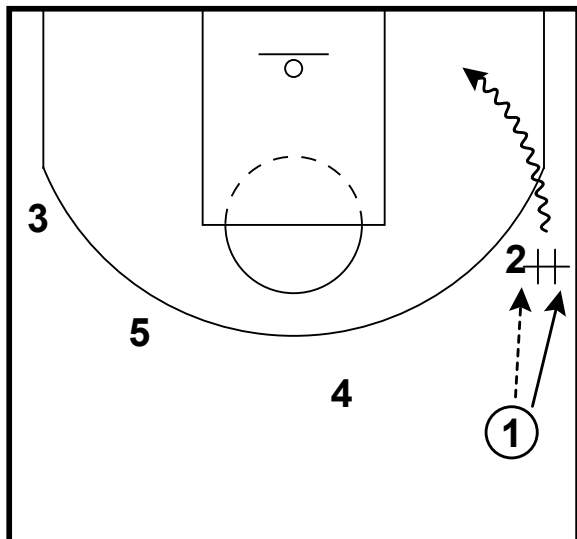
Early Offense



Golden State Warriors

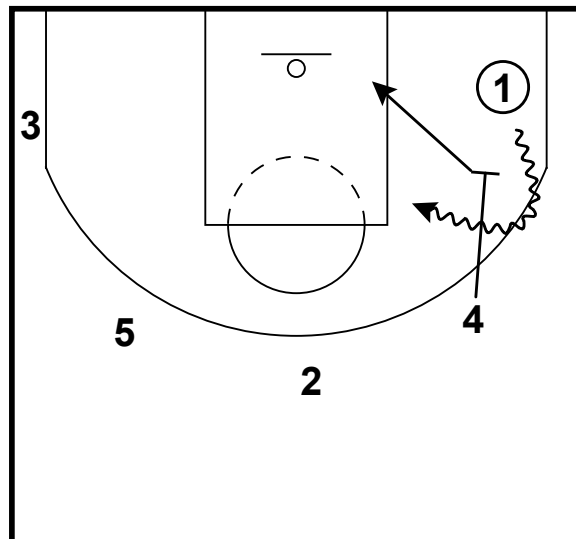
21 - Chase

Early Offense



- 1 passes to 2.
- 2 flips/hand offs back to 1.
- 1 attacks the rim.

Early Offense

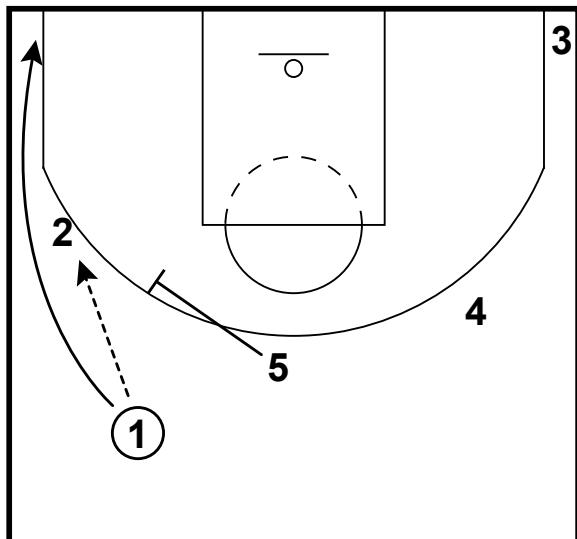


- 4 sets flare screen for 2 then follows with a ballscreen for 1.

Golden State Warriors

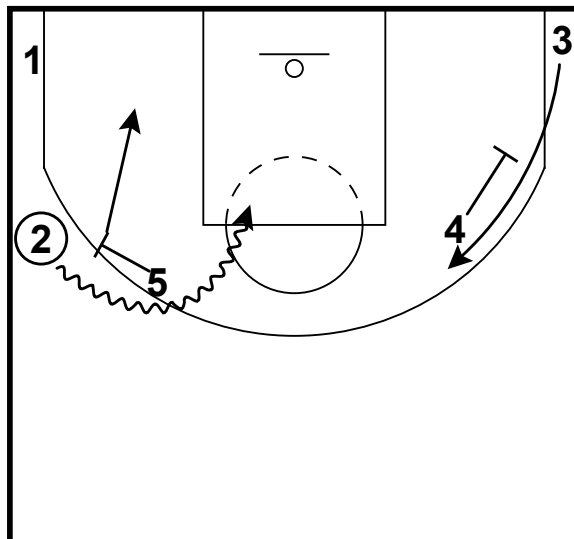
21 Chase

Early Offense



1 passes to 2 and cuts off him.
2 fakes dribble hand off to 1.

Early Offense

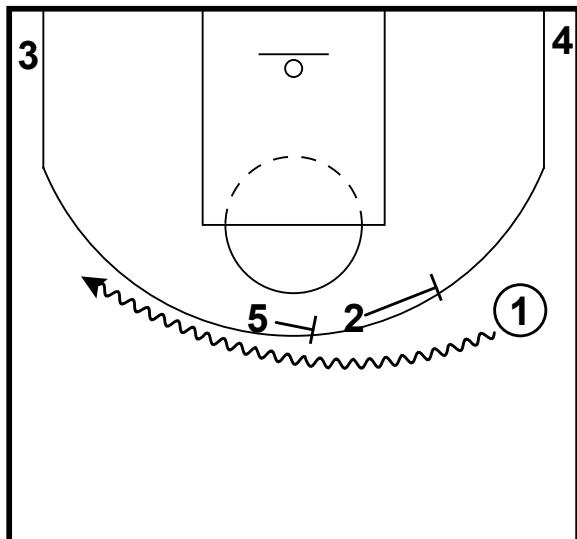


5 sets a ballscreen for 2.
4 screens away for 3 on the weakside.

Golden State Warriors

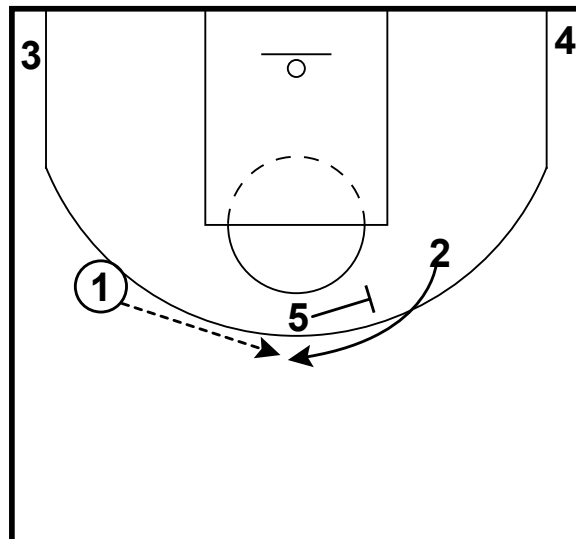
Oklahoma (Double Drag)

Early Offense



1 comes off double ballscreen from 2 & 5.

Early Offense

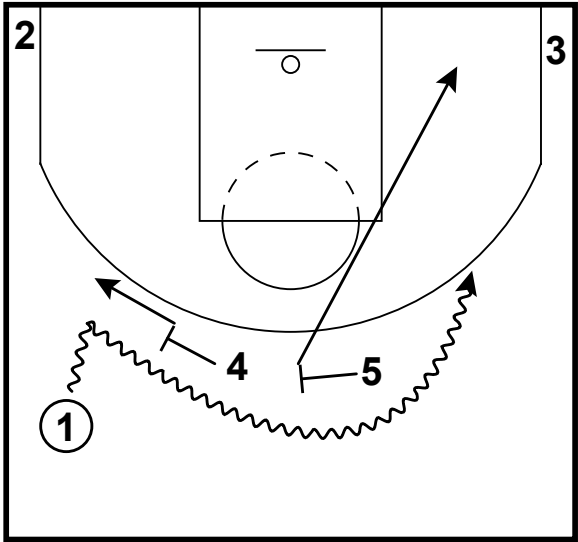


As 1 clears, 5 continues and sets a down screen for 2 to comeback to the ball.

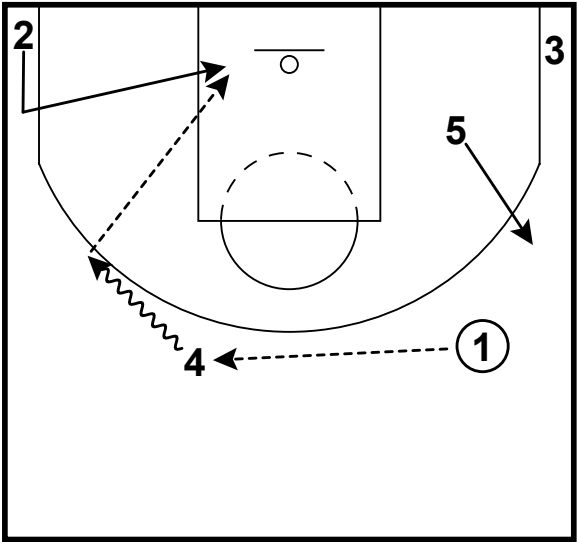
Golden State Warriors

Oklahoma - Backdoor

Early Offense



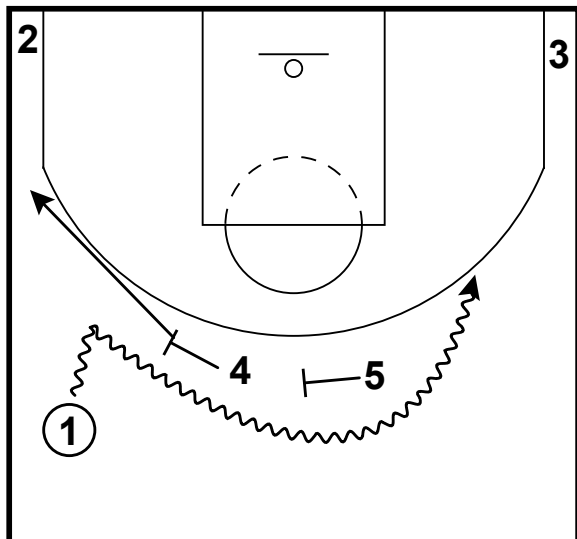
Early Offense



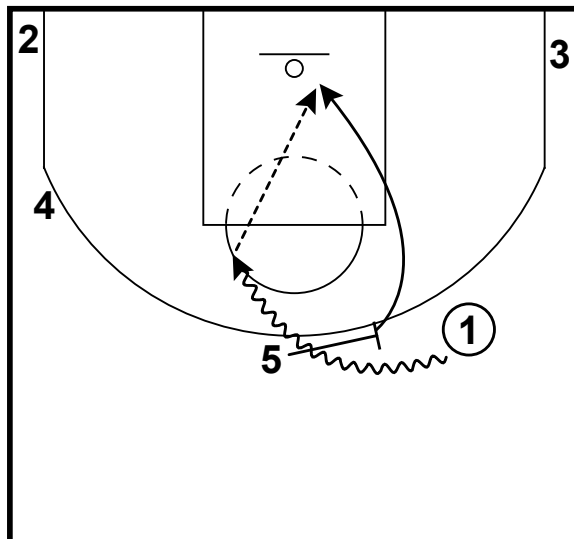
Golden State Warriors

Oklahoma - Rescreen

Early Offense



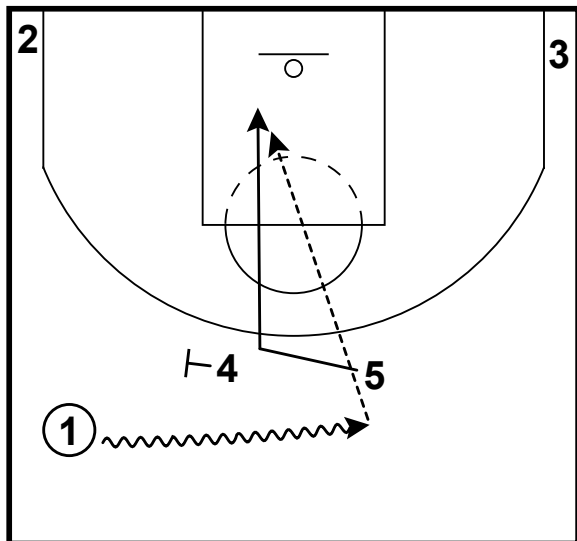
Early Offense



Golden State Warriors

Oklahoma - Sprint

Early Offense

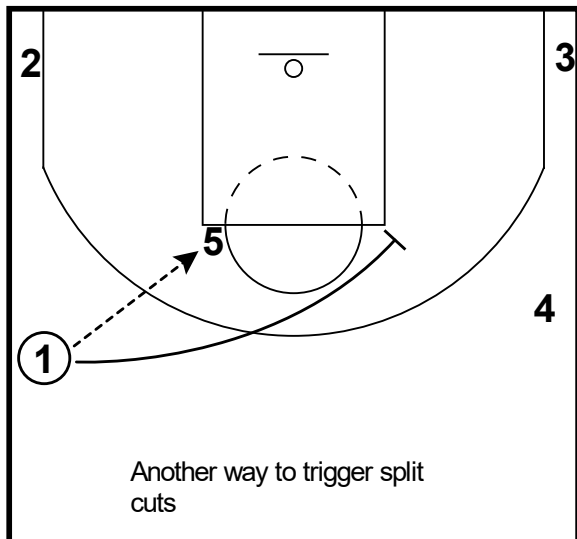


Flow Offense

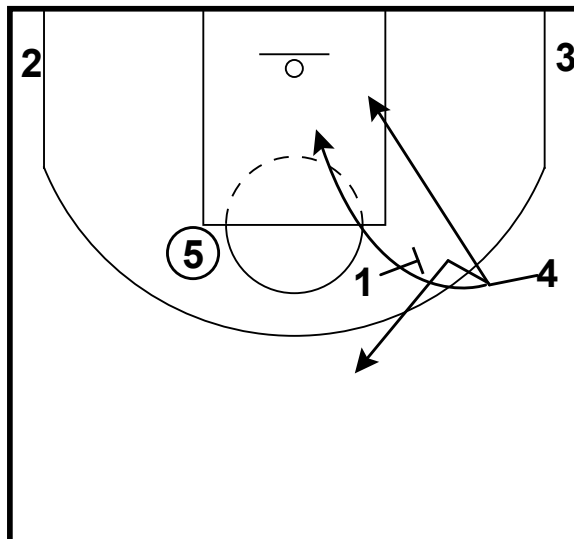
Heritage

"Elbow"

Half Court Sets



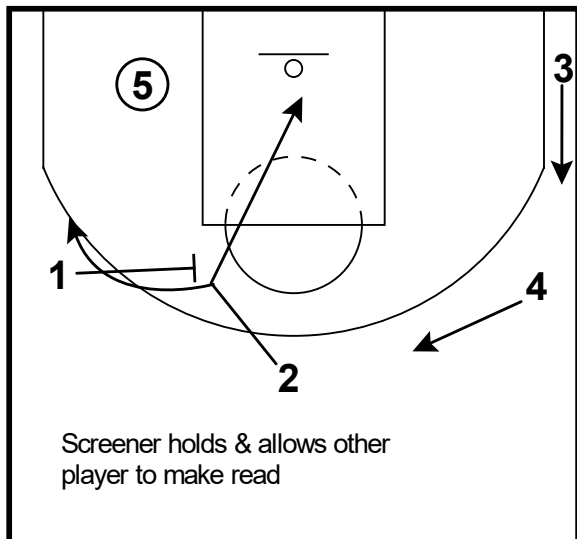
Half Court Sets



Heritage

Split Cuts - Breakdown

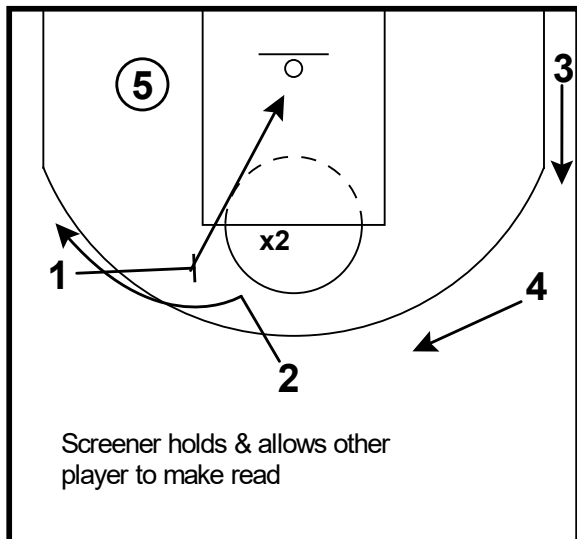
Half Court Sets



Heritage

Split Cuts - Off

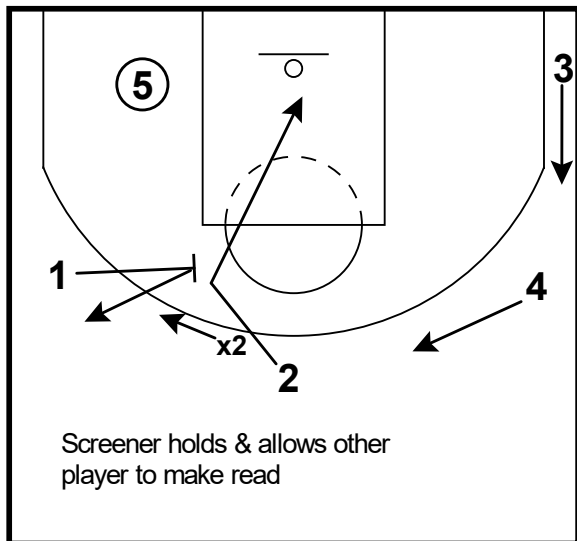
Half Court Sets



Heritage

Split Cuts - Reject

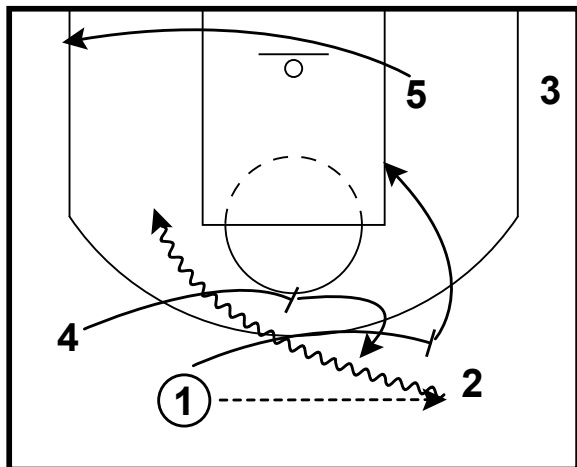
Half Court Sets



Heritage

Concept: Double Fist

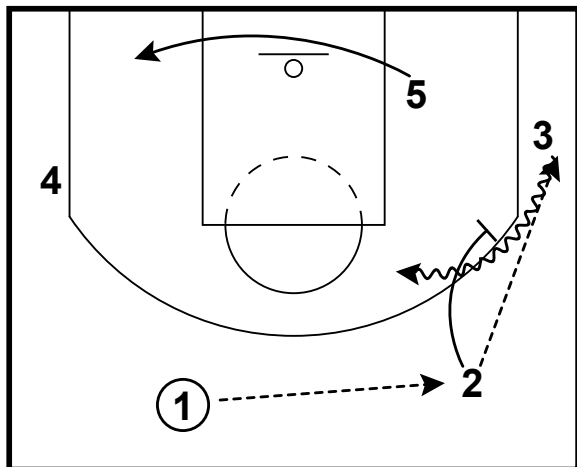
20-21 Ideas



Heritage

Concept: Fist Side

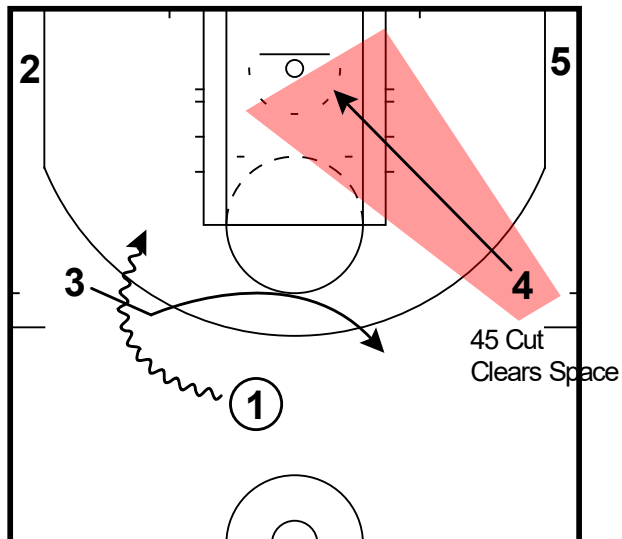
20-21 Ideas



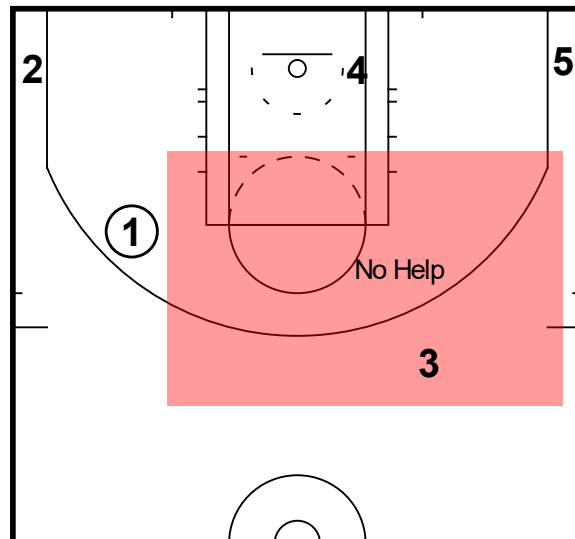
Heritage

45 Action (Ghost/Pop Reads)

Ballscreen



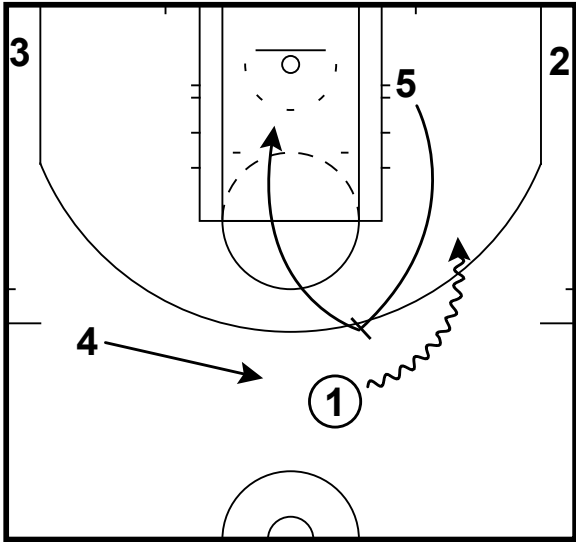
Ballscreen



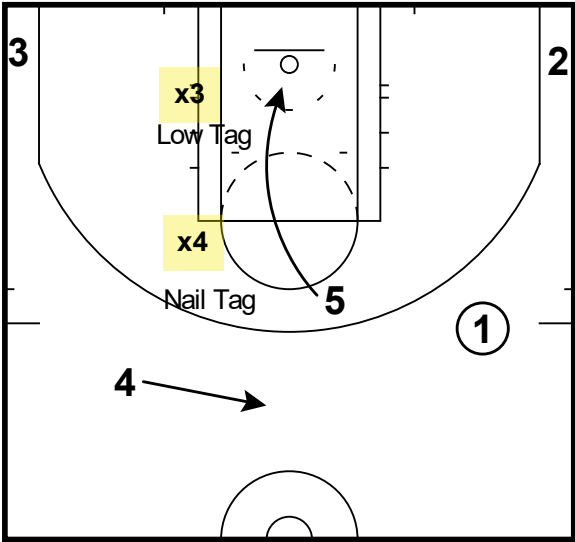
Heritage

Deuce Reads

Ballscreen



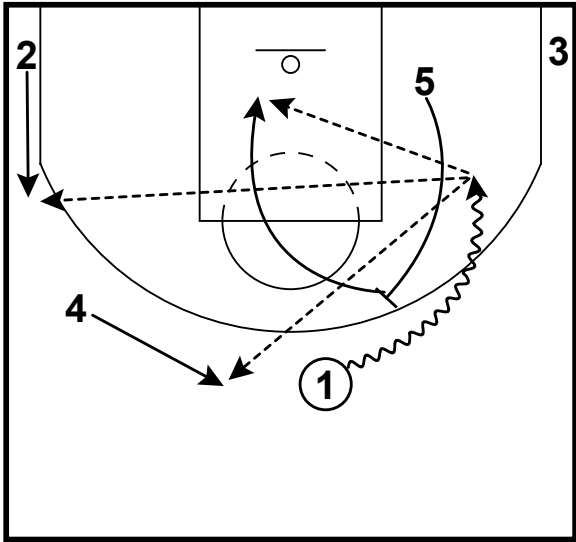
Ballscreen



Heritage

Fist

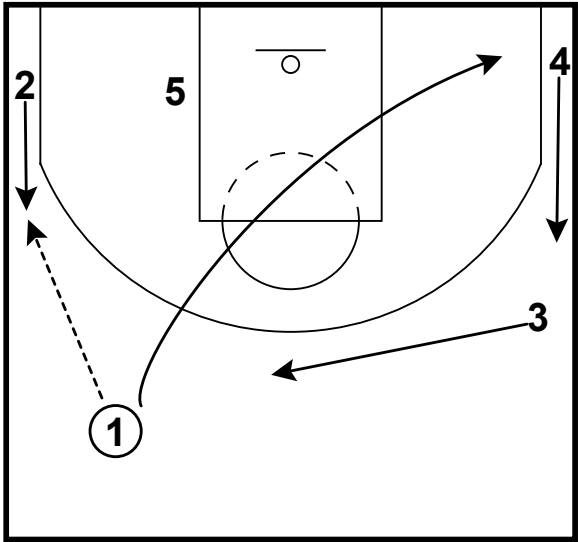
Half Court Sets



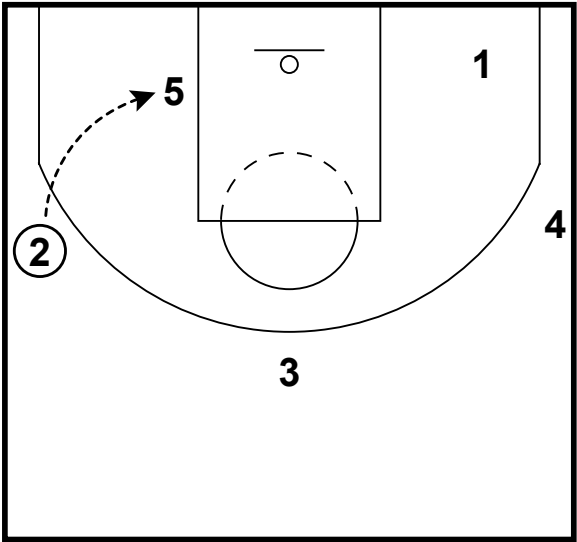
Heritage

Punch = Post Up

Half Court Sets



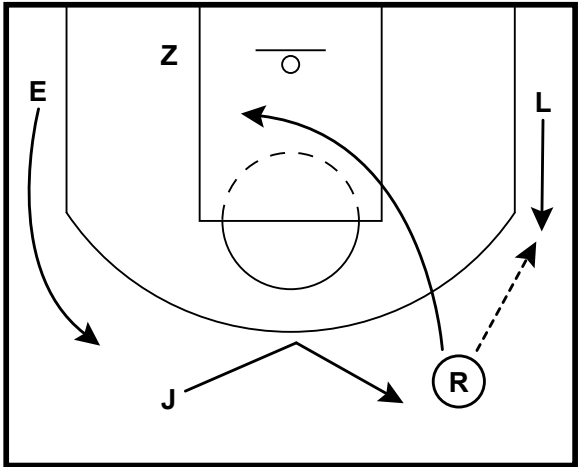
Half Court Sets



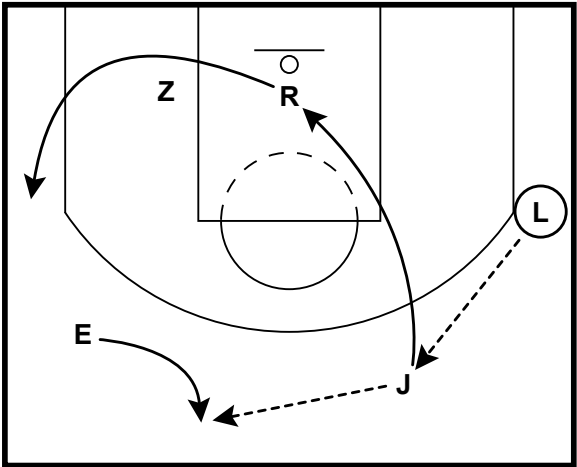
Heritage

4 - AI Rip

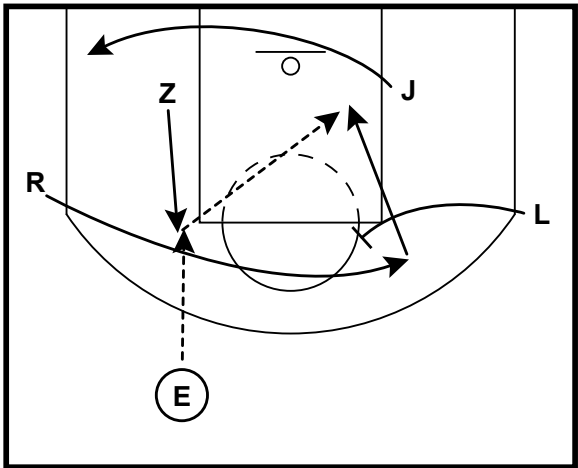
Half Court Sets



Half Court Sets



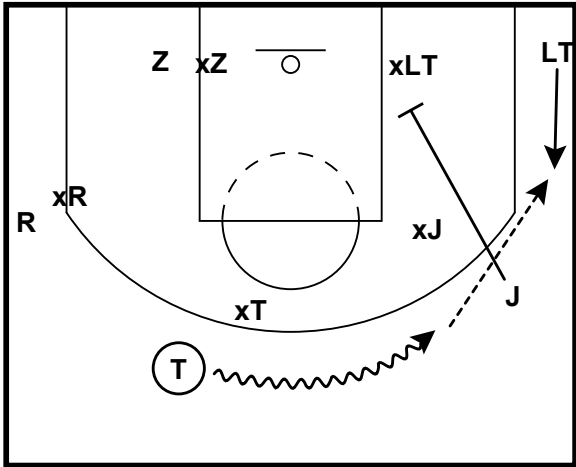
Half Court Sets



Heritage

4 - Down

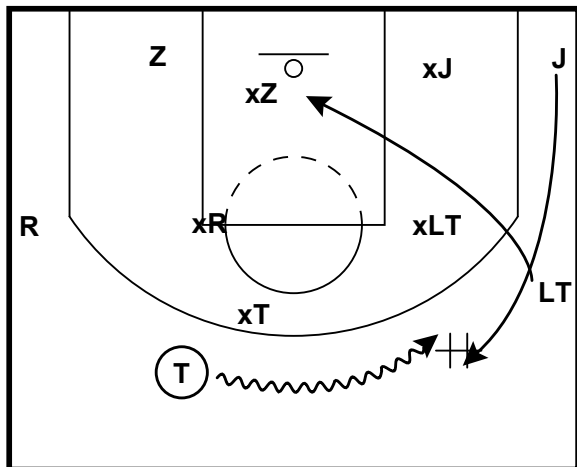
Half Court Sets



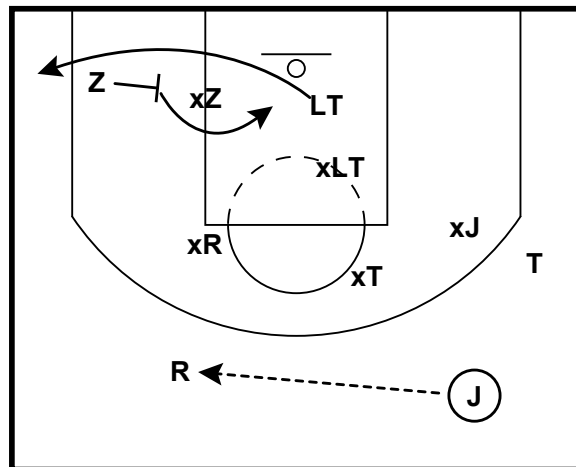
Heritage

4 - Exit/Slip

Half Court Sets



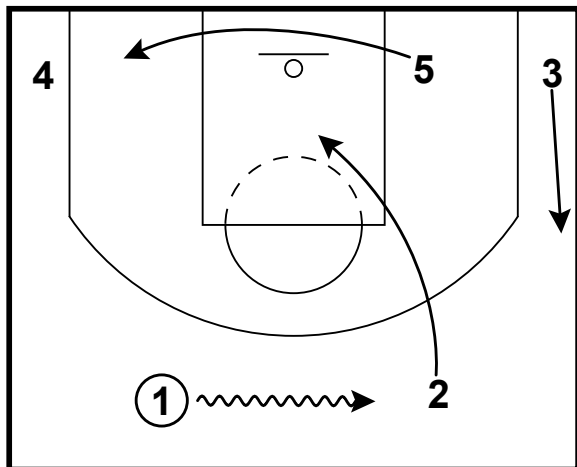
Half Court Sets



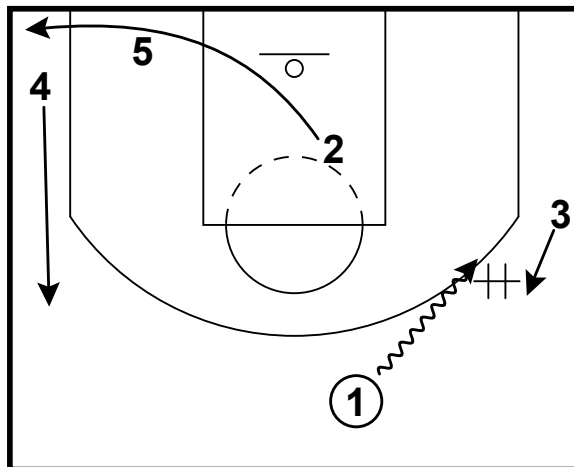
Heritage

4 - Game Clear

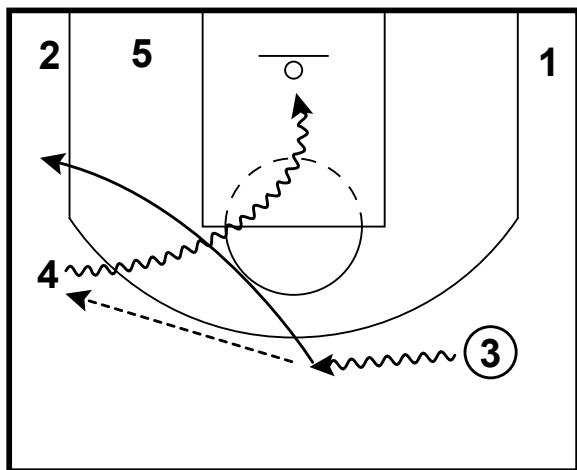
20-21 Ideas



20-21 Ideas



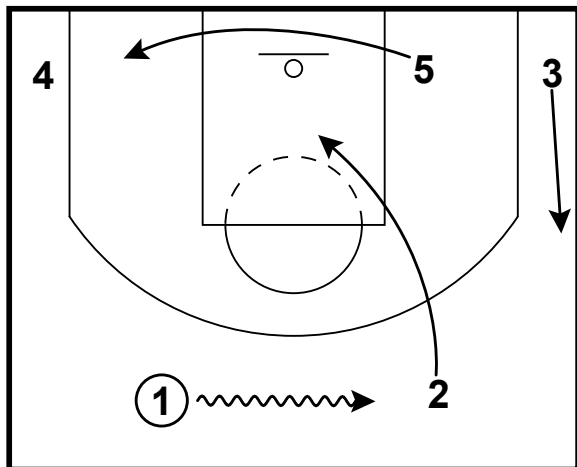
20-21 Ideas



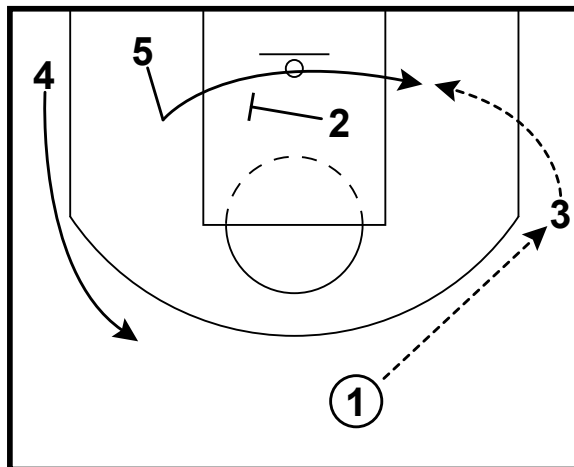
Heritage

4 - Game Cross

20-21 Ideas



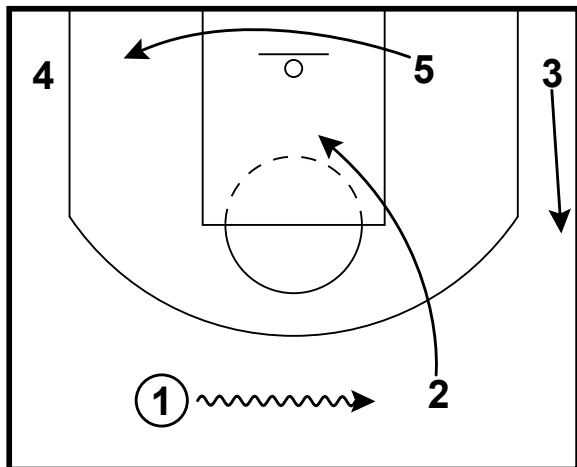
20-21 Ideas



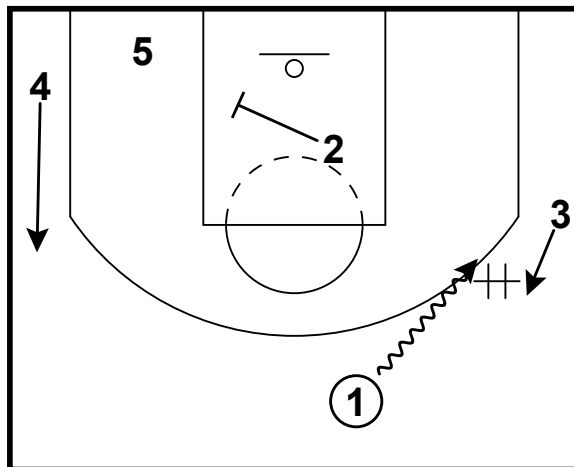
Heritage

4 - Game Fist

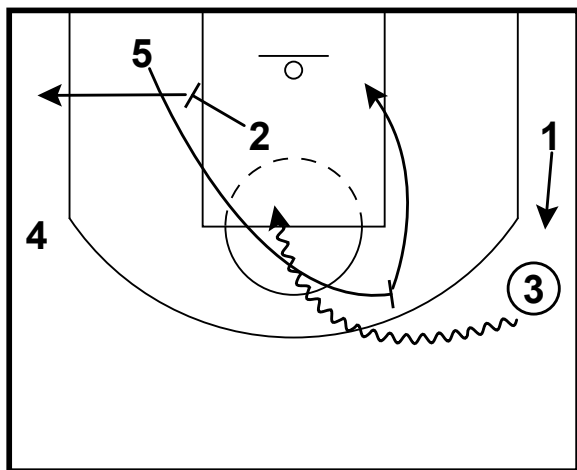
20-21 Ideas



20-21 Ideas



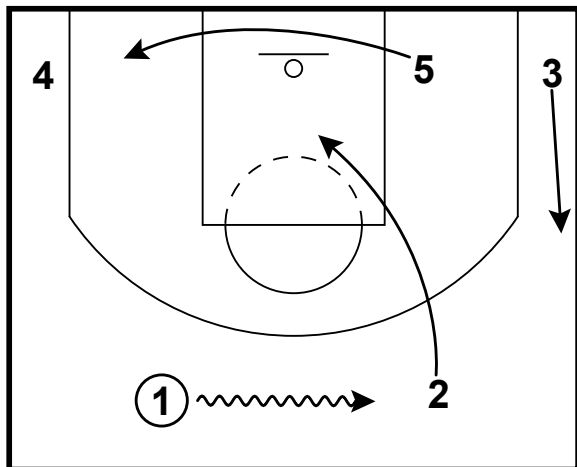
20-21 Ideas



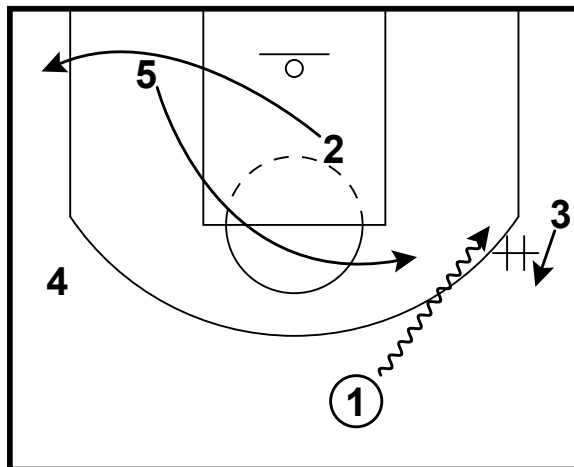
Heritage

4 - Game Rip

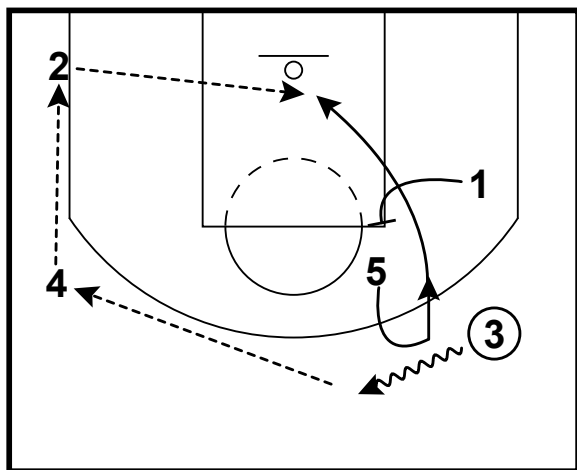
20-21 Ideas



20-21 Ideas



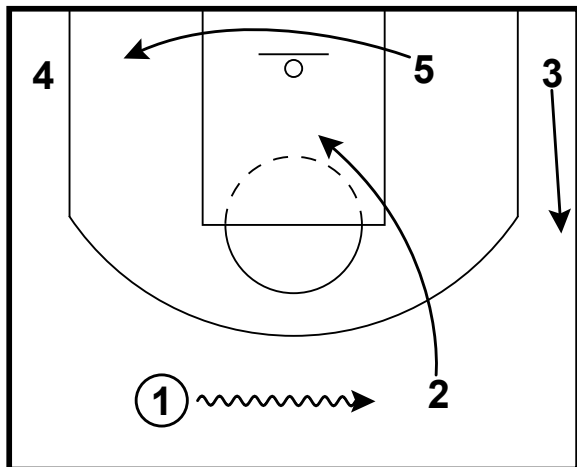
20-21 Ideas



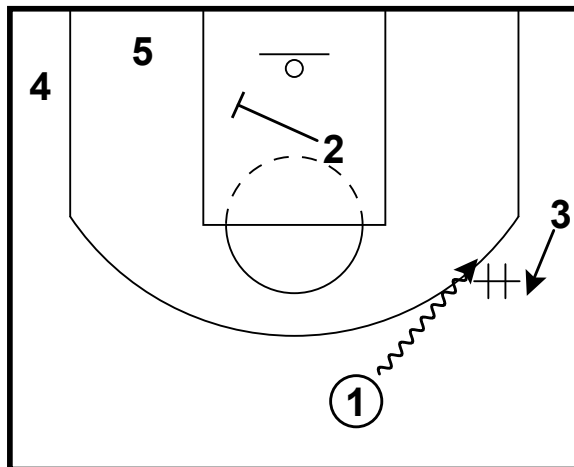
Heritage

4 - Game Roll

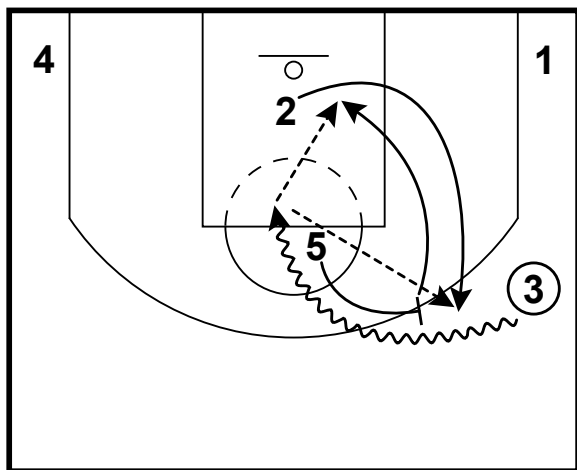
20-21 Ideas



20-21 Ideas



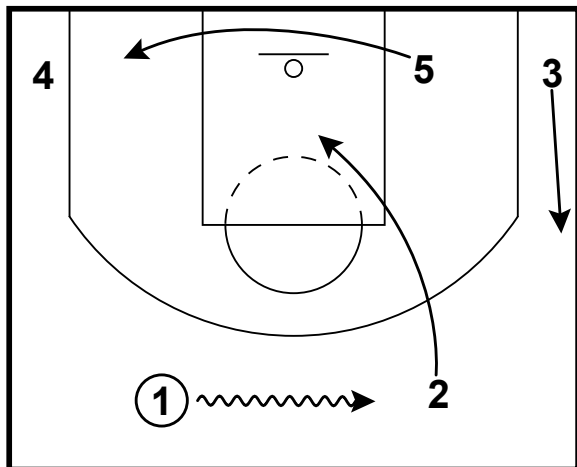
20-21 Ideas



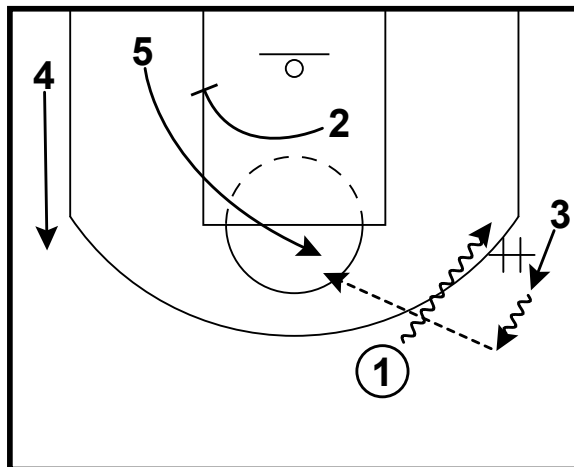
Heritage

4 - Game Scissor

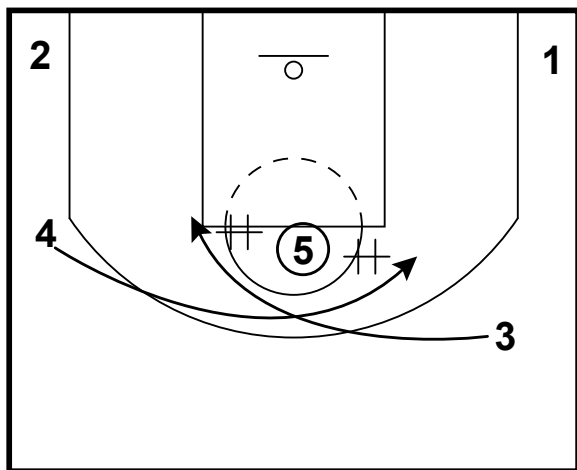
20-21 Ideas



20-21 Ideas



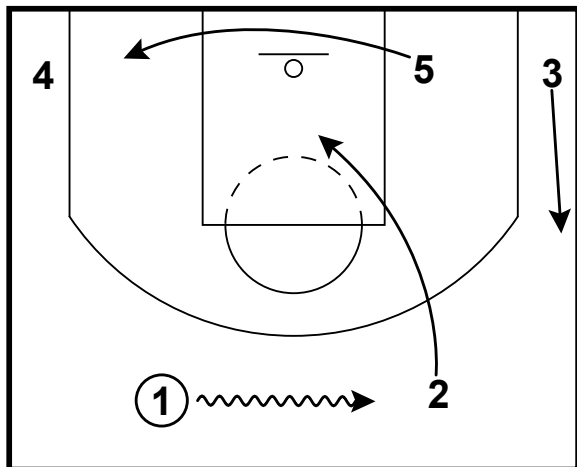
20-21 Ideas



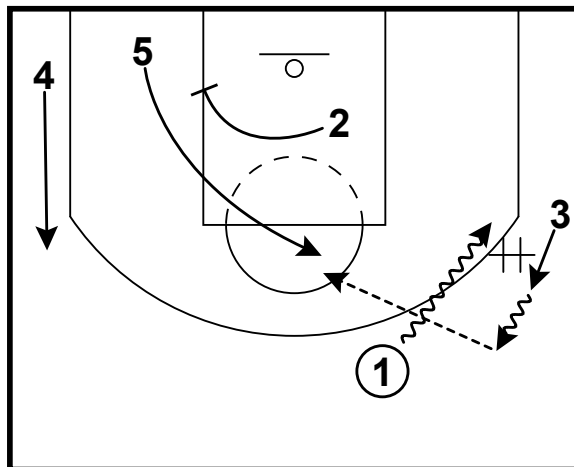
Heritage

4 - Game Scissor Backdoor

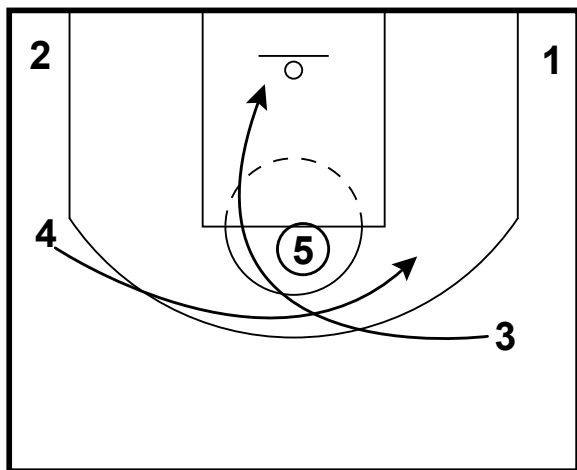
20-21 Ideas



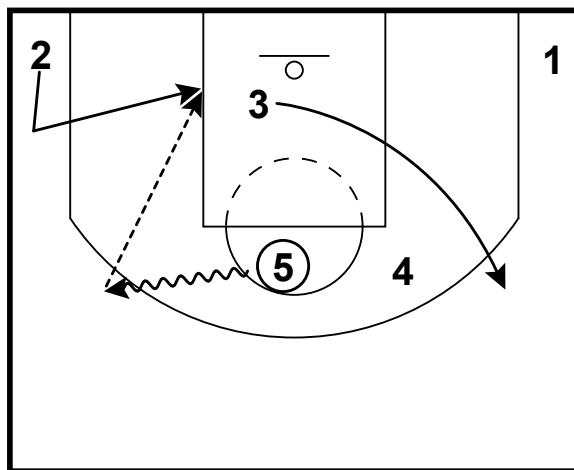
20-21 Ideas



20-21 Ideas



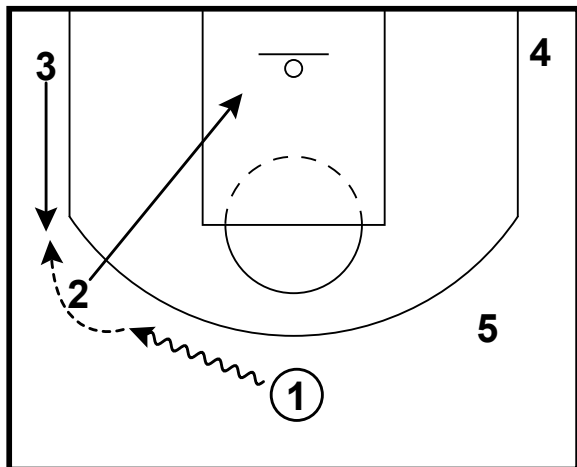
20-21 Ideas



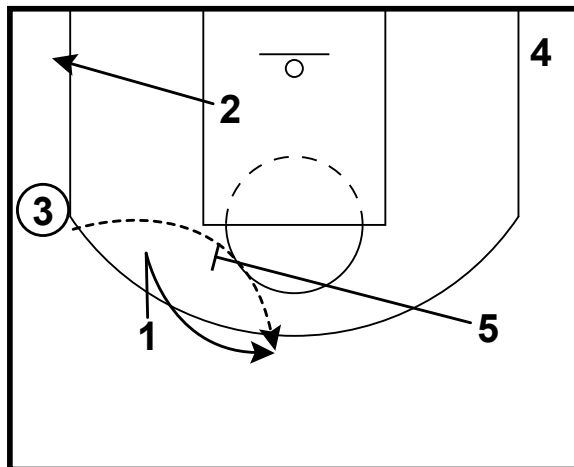
Heritage

5 - Flare

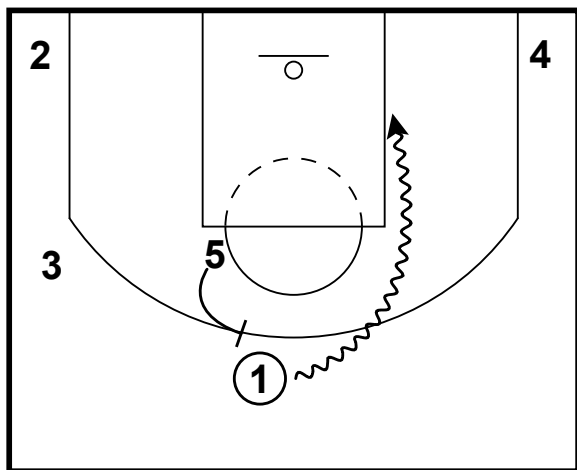
20-21 Ideas



20-21 Ideas



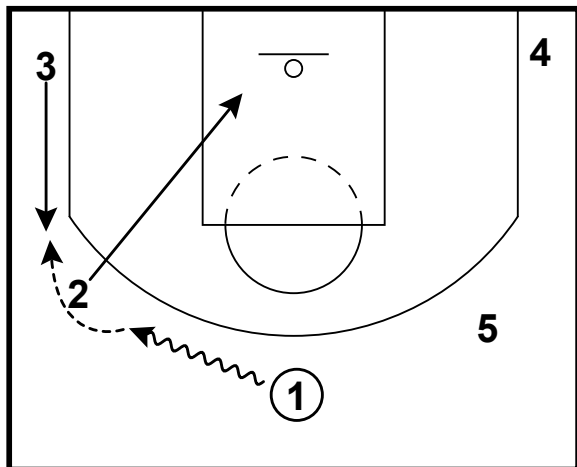
20-21 Ideas



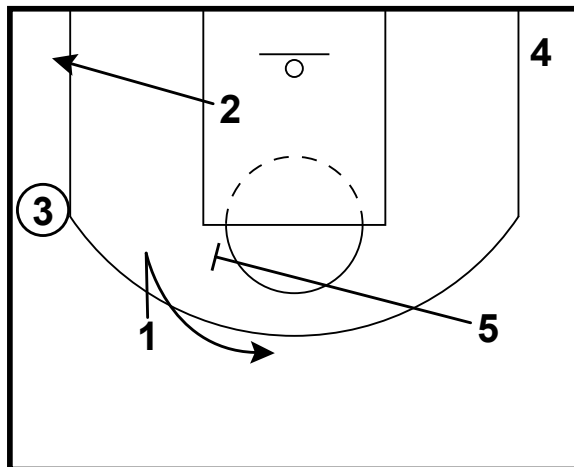
Heritage

5 - Flare (Denied)

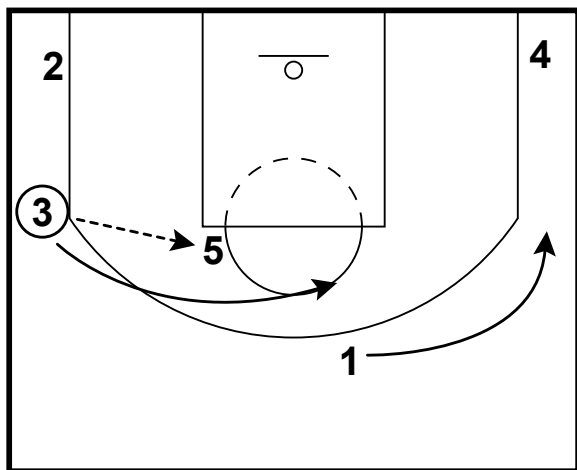
20-21 Ideas



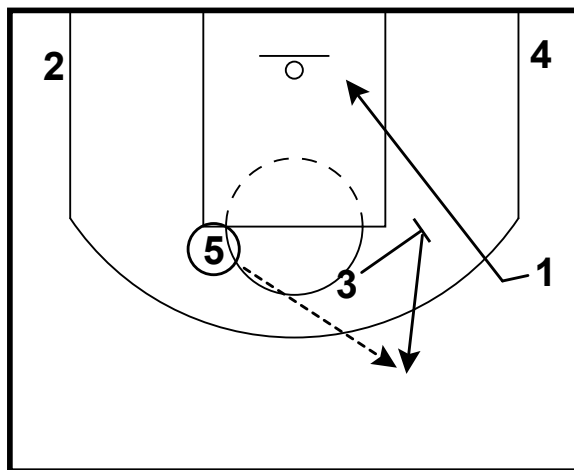
20-21 Ideas



20-21 Ideas



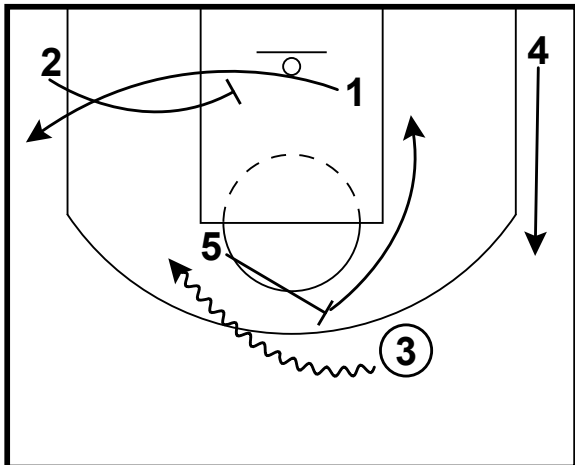
20-21 Ideas



Heritage

5 - Flare (Denied)

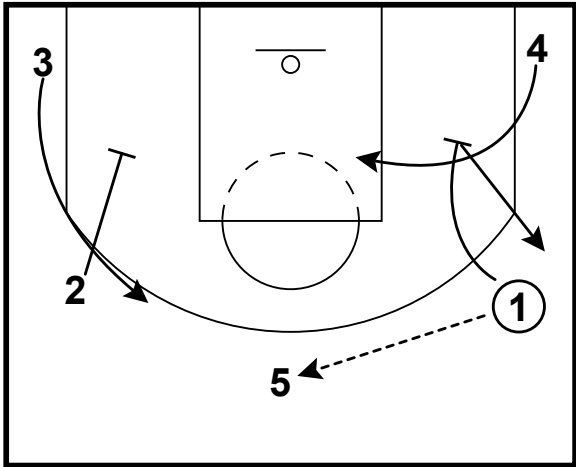
20-21 Ideas



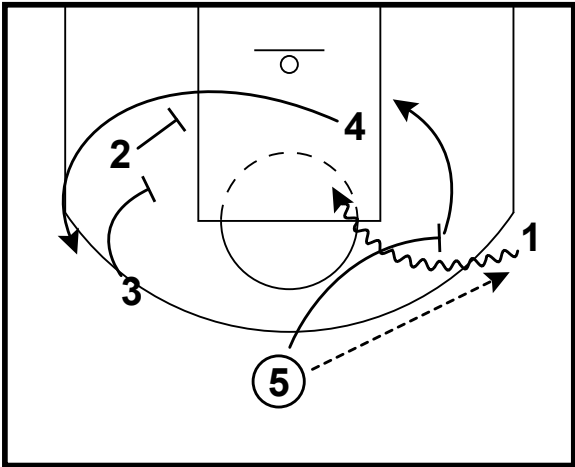
Heritage

5 - Hook

20-21 Ideas



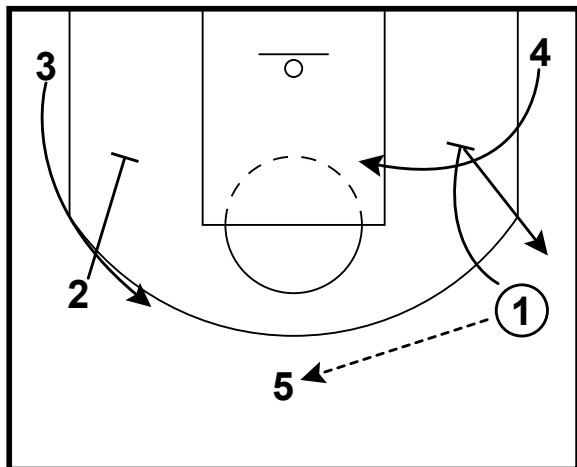
20-21 Ideas



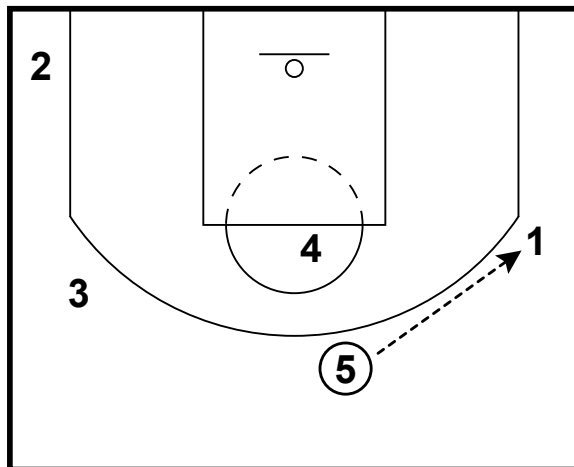
Heritage

5 - Hook Back

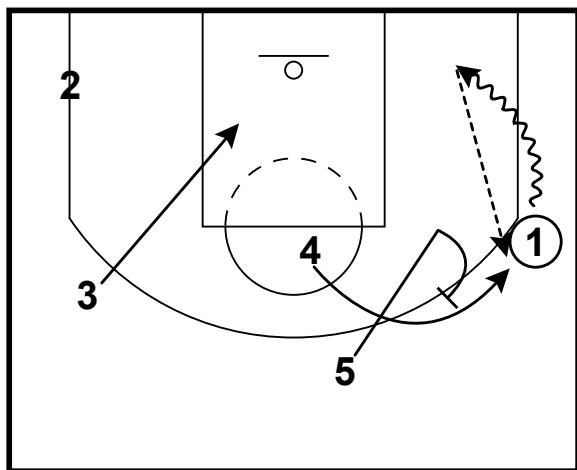
20-21 Ideas



20-21 Ideas



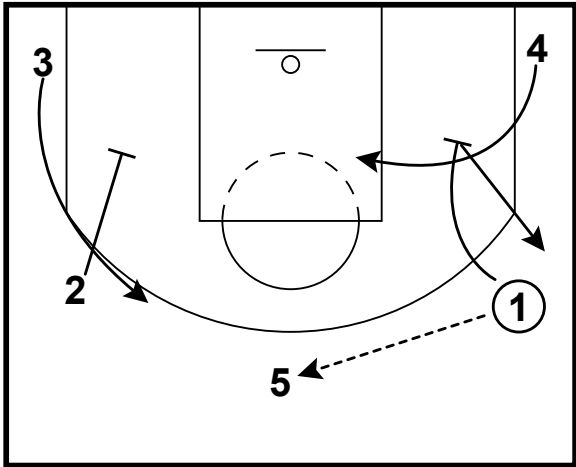
20-21 Ideas



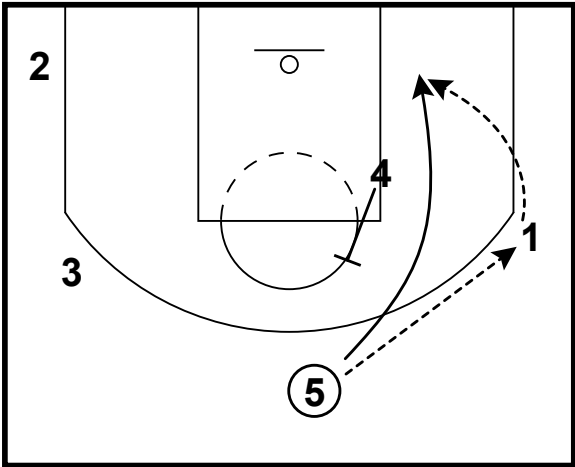
Heritage

5 - Hook Rub

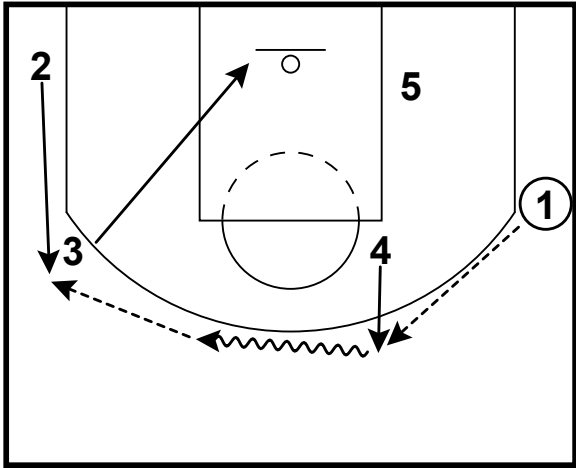
20-21 Ideas



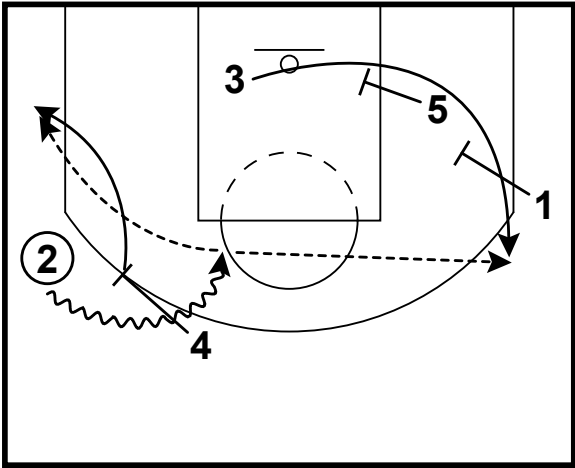
20-21 Ideas



20-21 Ideas



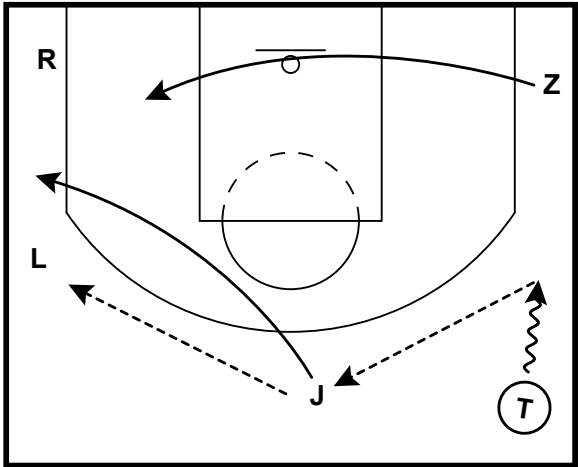
20-21 Ideas



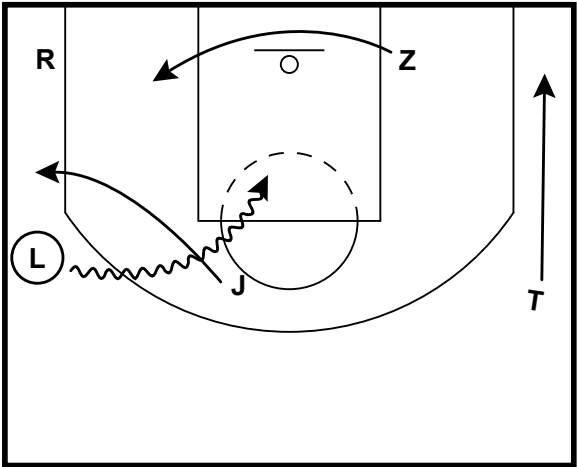
Heritage

5 - Clear

Half Court Sets



Half Court Sets

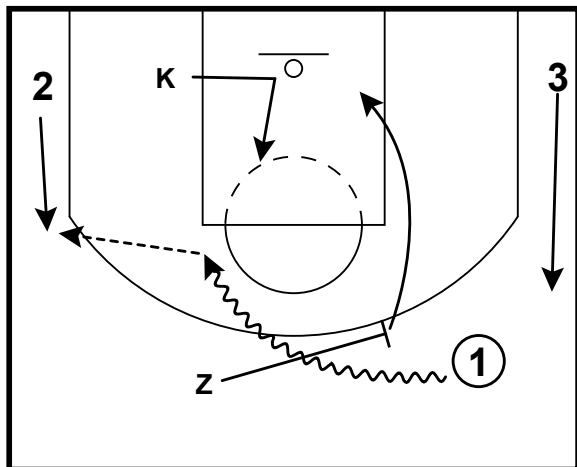


Continuity

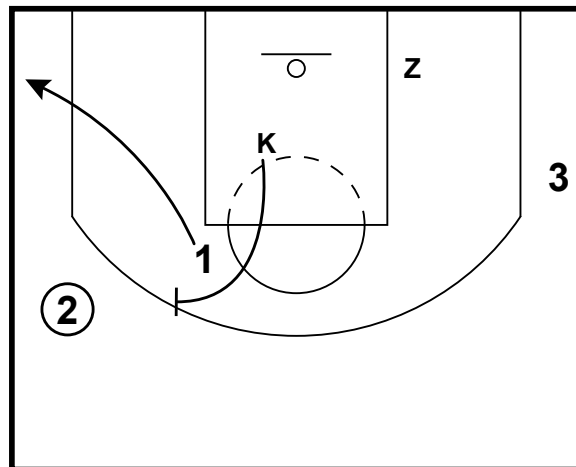
Heritage

Ballscreen Continuity (Duck Ins)

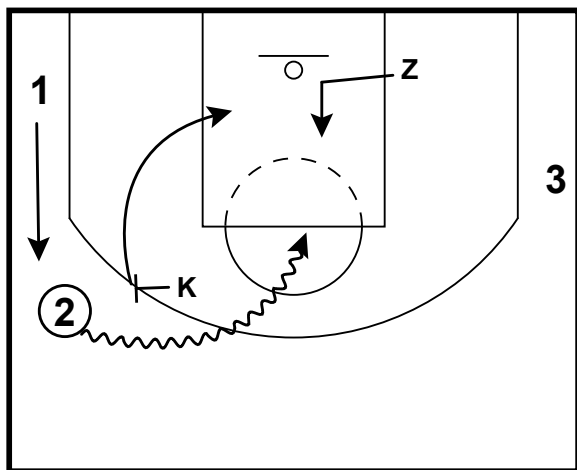
Half Court Sets



Half Court Sets



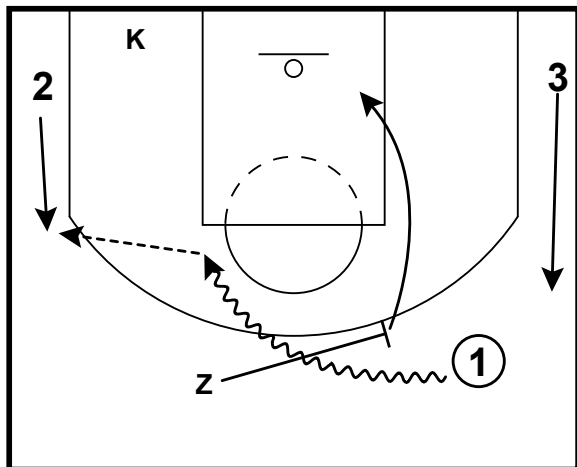
Half Court Sets



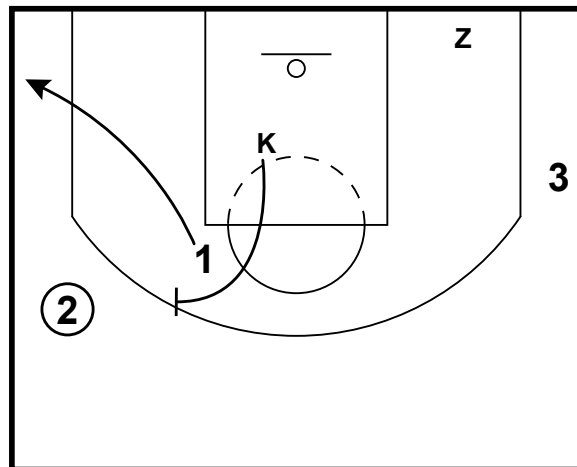
Heritage

Ballscreen Continuity (Short Corner)

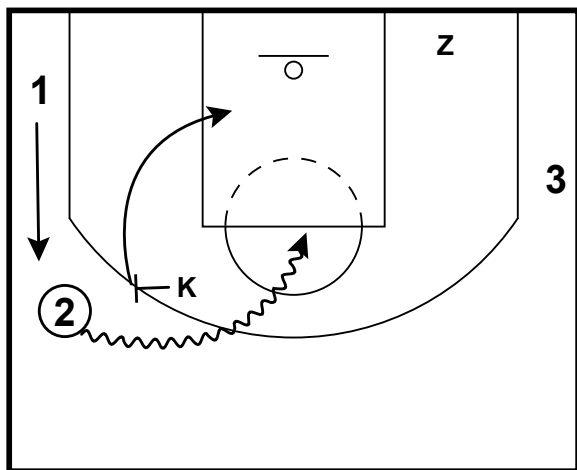
Half Court Sets



Half Court Sets



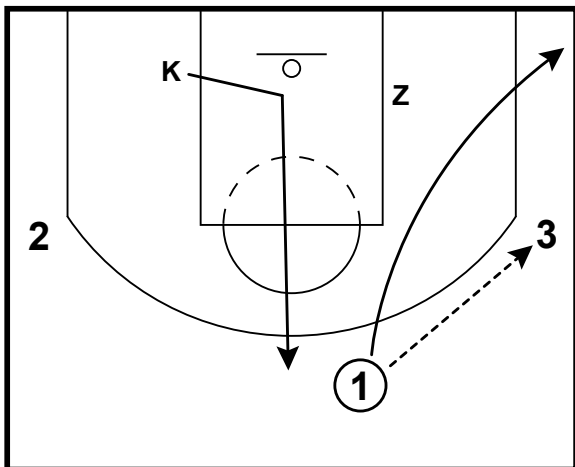
Half Court Sets



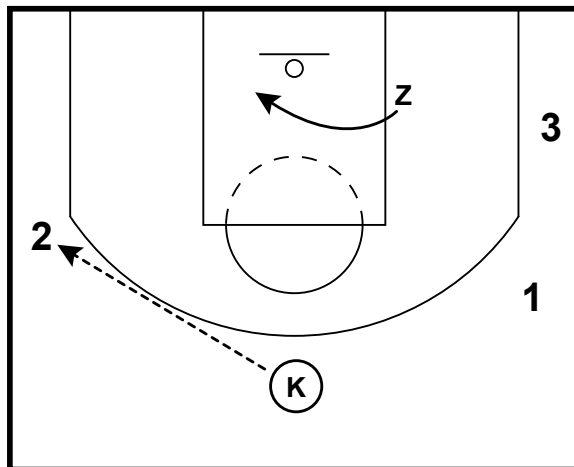
Heritage

Post Up/High Low Continuity

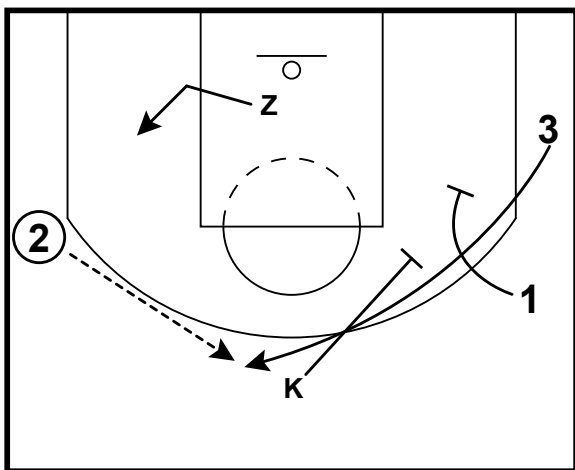
Half Court Sets



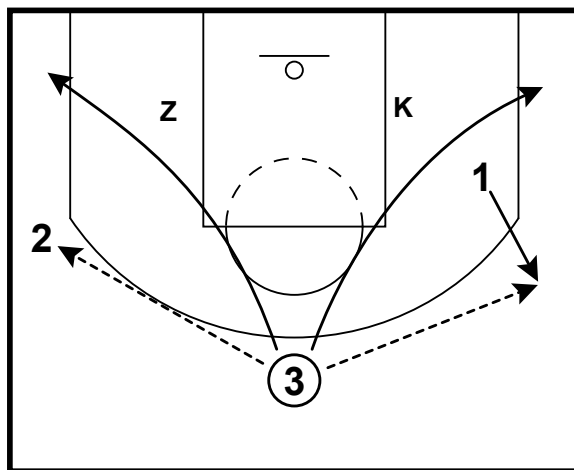
Half Court Sets



Half Court Sets



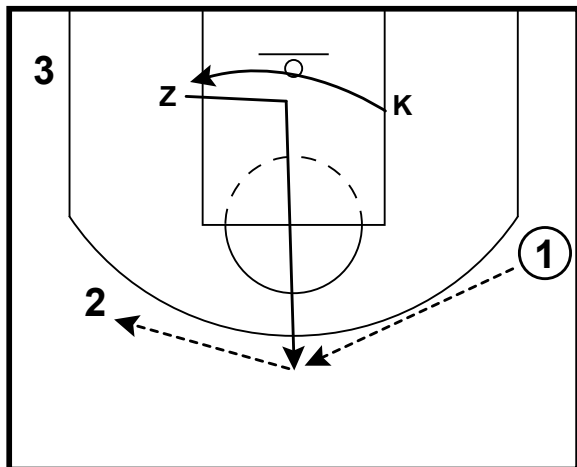
Half Court Sets



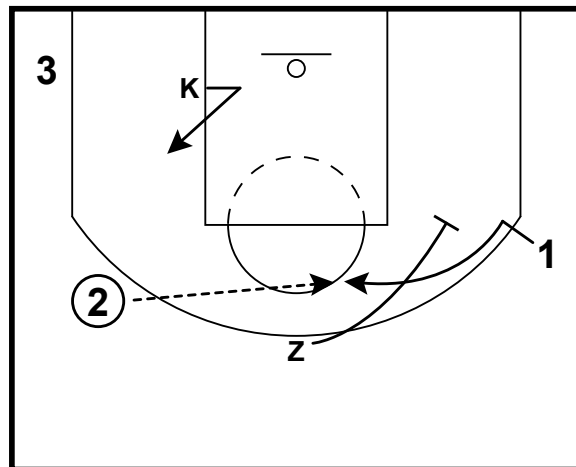
Heritage

Post Up/High Low Continuity

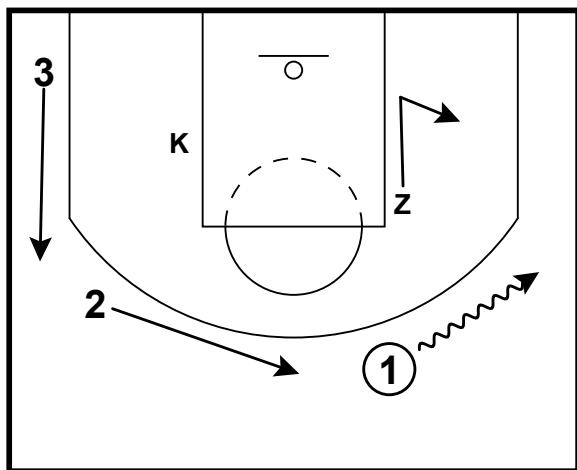
Half Court Sets



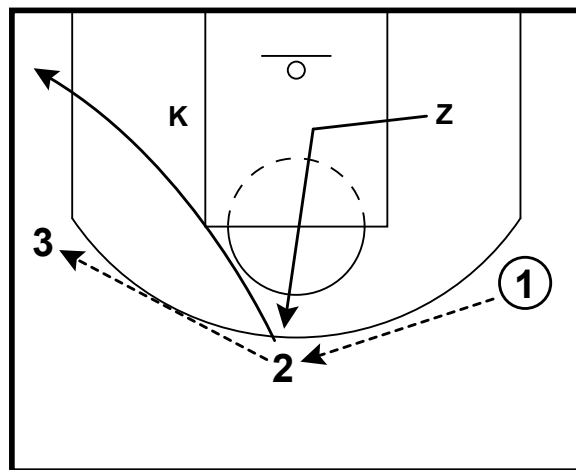
Half Court Sets



Half Court Sets



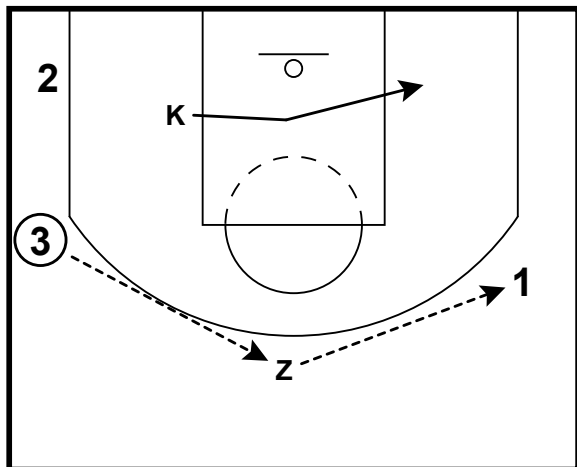
Half Court Sets



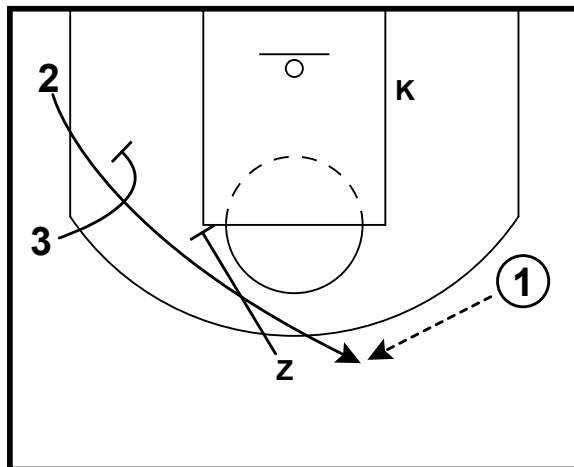
Heritage

Post Up/High Low Continuity

Half Court Sets



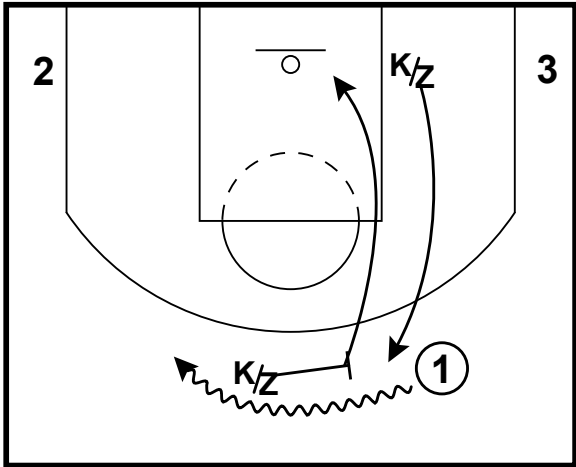
Half Court Sets



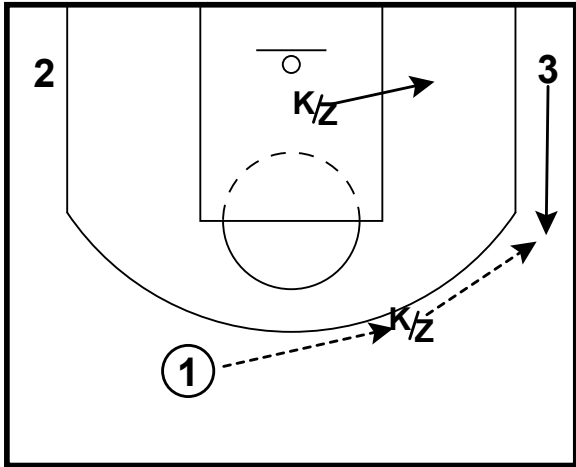
Heritage

Roll

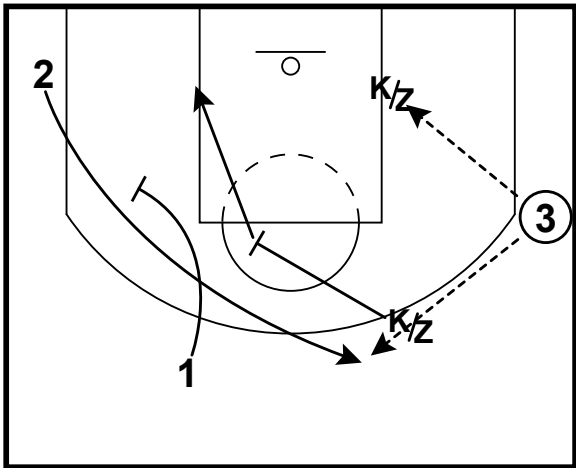
Half Court Sets



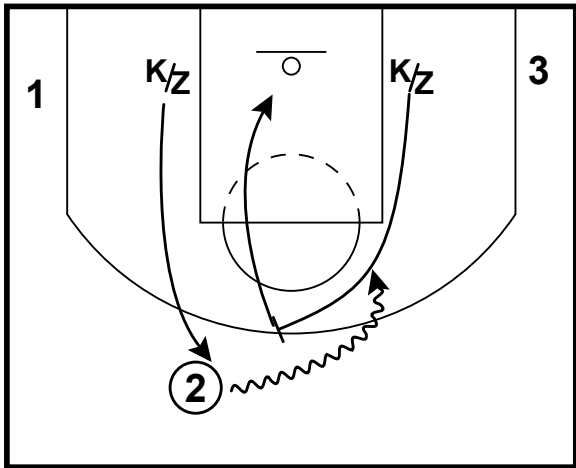
Half Court Sets



Half Court Sets



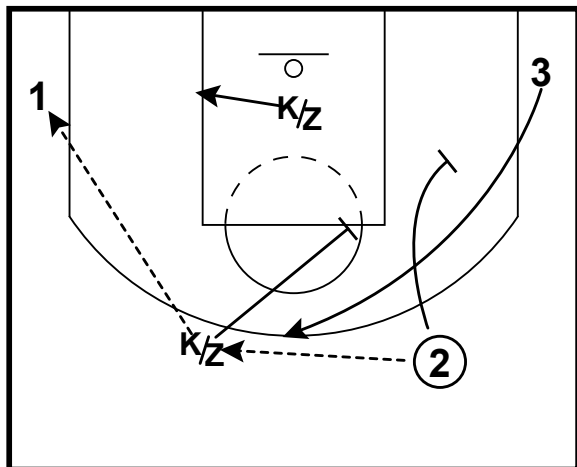
Half Court Sets



Heritage

Roll

Half Court Sets

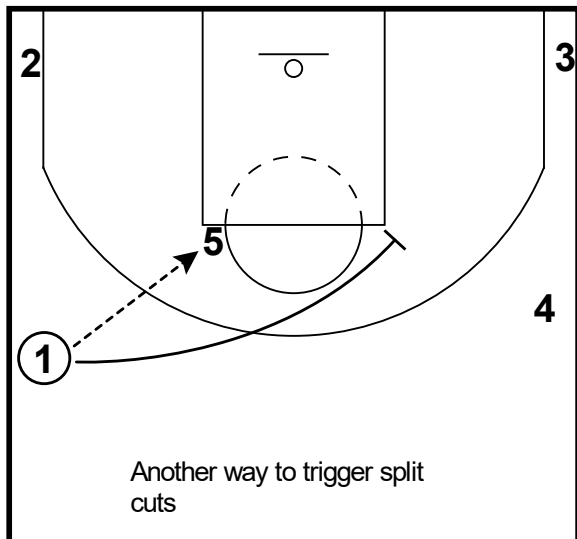


Drills & Reps

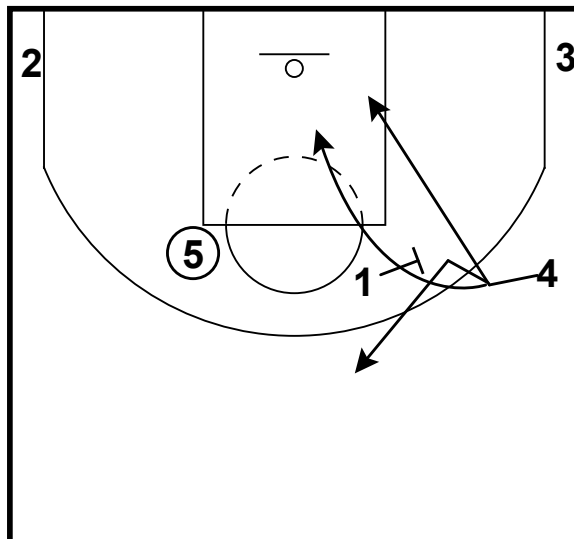
Heritage

"Elbow"

Half Court Sets



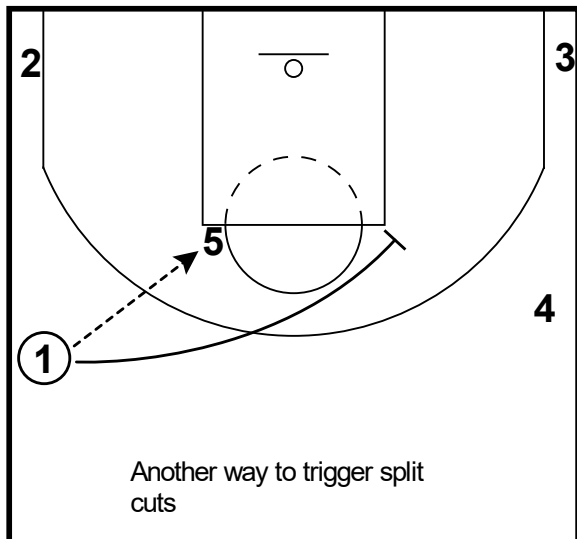
Half Court Sets



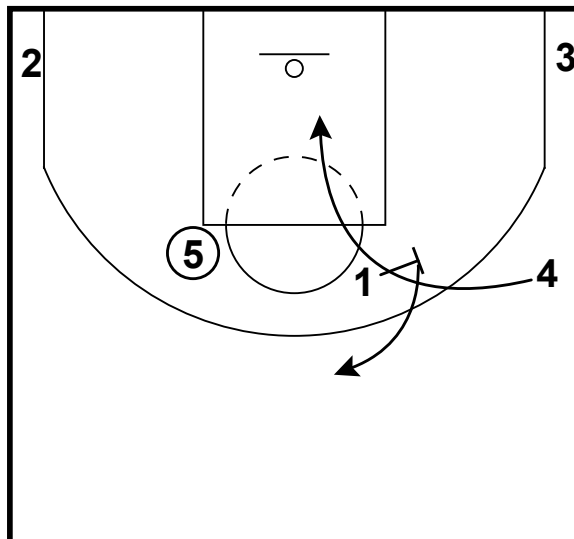
Heritage

"Elbow" - Split Curl Read

Half Court Sets



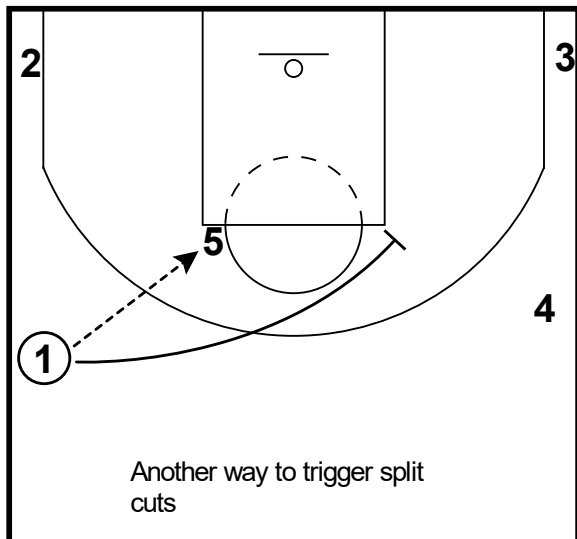
Half Court Sets



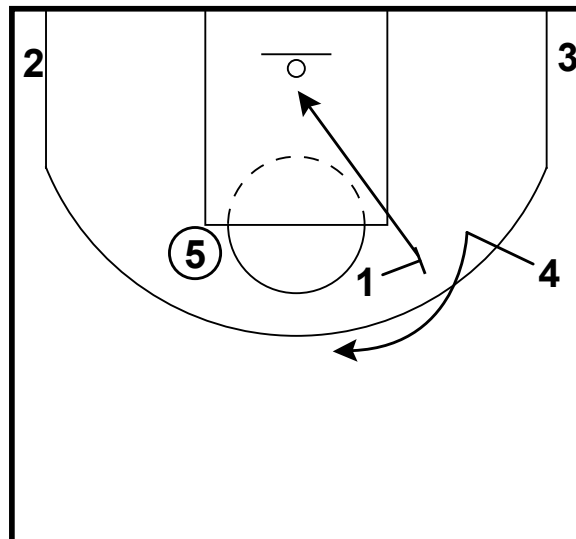
Heritage

"Elbow" - Split Off Read

Half Court Sets



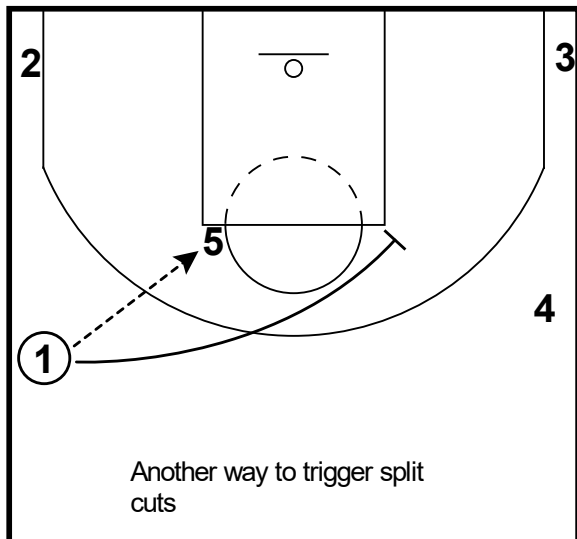
Half Court Sets



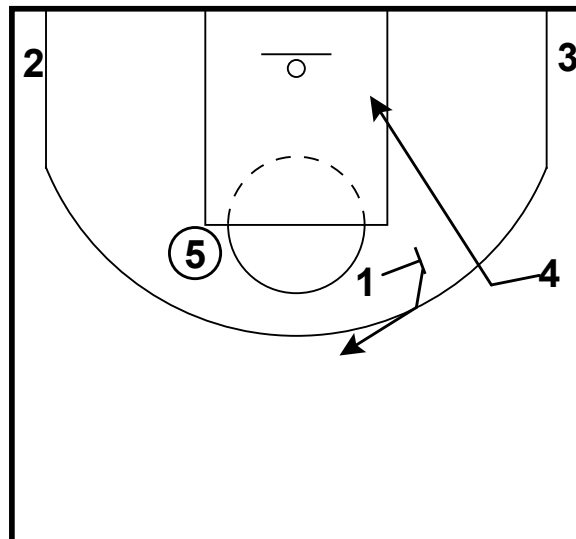
Heritage

"Elbow" - Split Reject Read

Half Court Sets

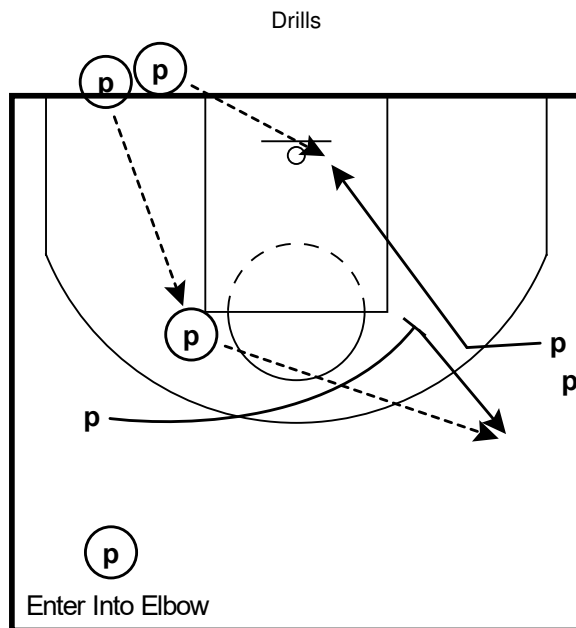
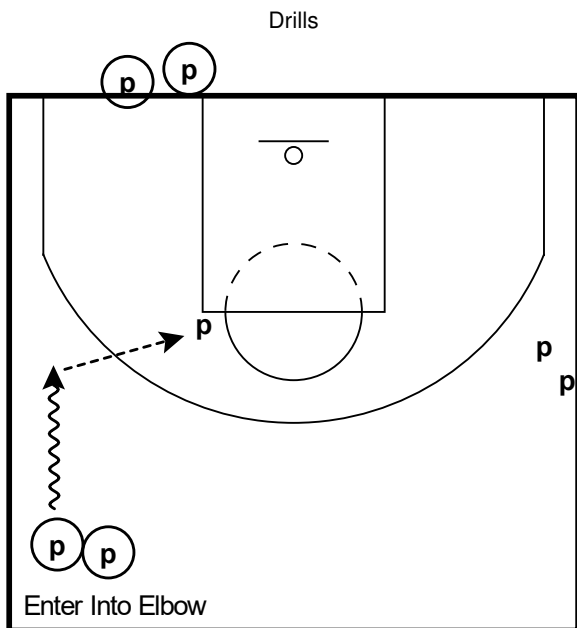


Half Court Sets



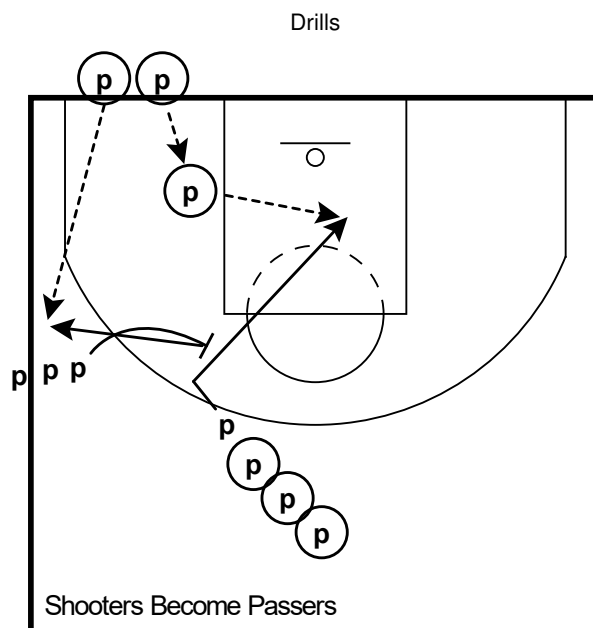
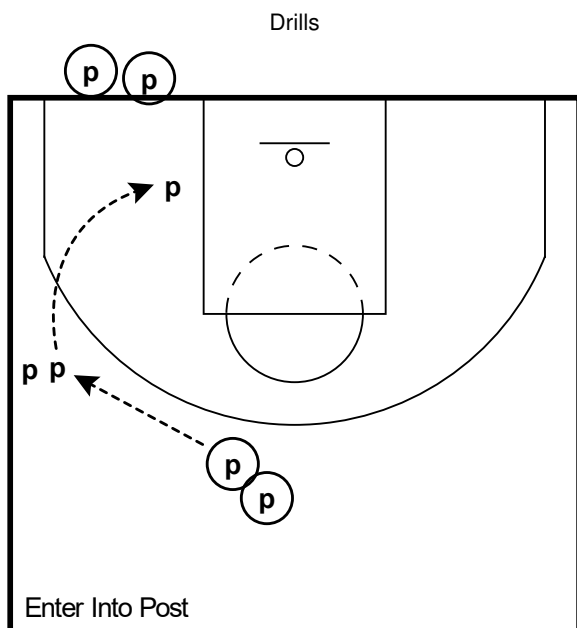
Heritage

Split Cuts - 3 on 0 (Elbow)



Heritage

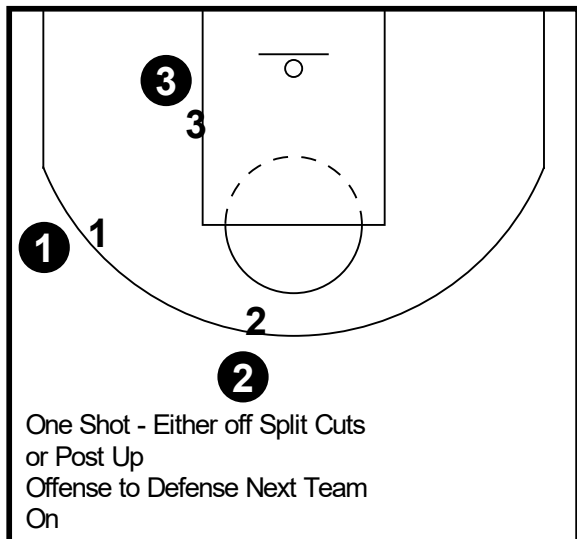
Split Cuts - 3 on 0 (Post)



Heritage

3 on 3 - Continuous Split Cuts

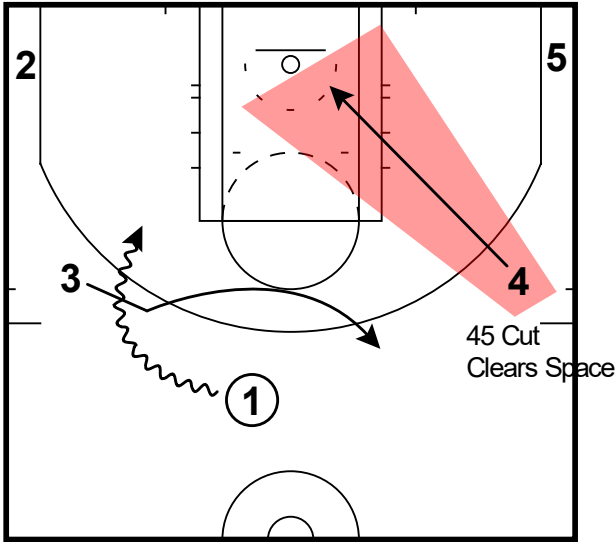
Drills



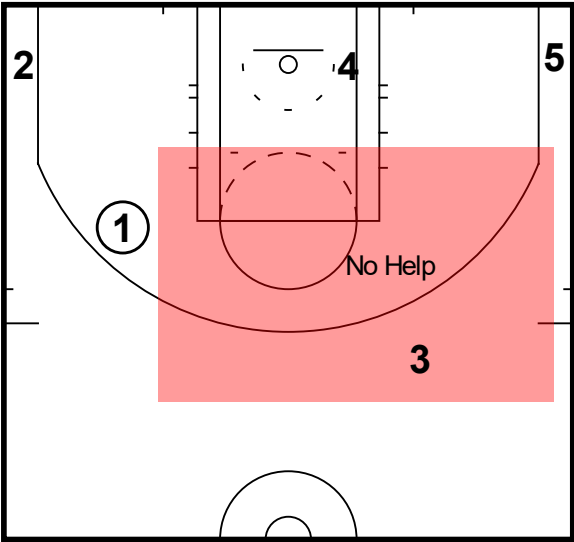
Heritage

45 Action (Ghost/Pop Reads)

Ballscreen



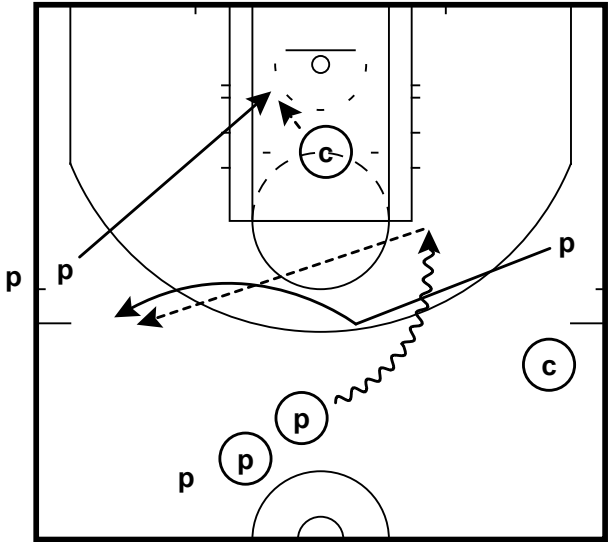
Ballscreen



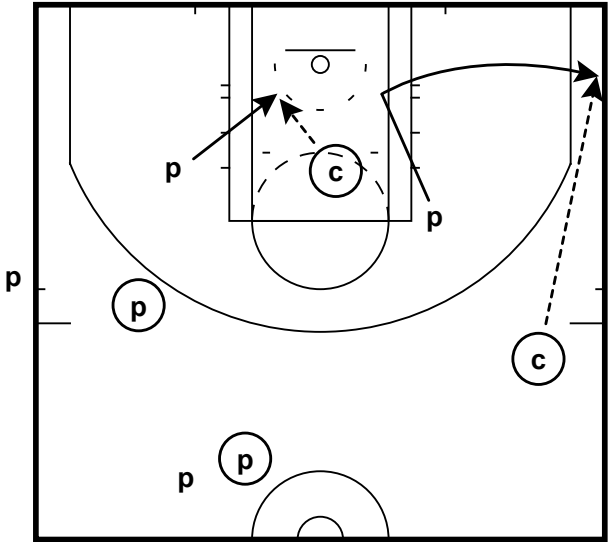
Heritage

45 - 3 on 0

Drills

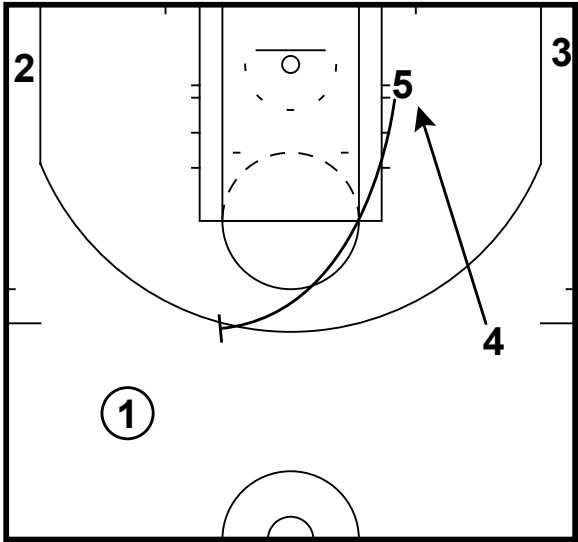


Drills

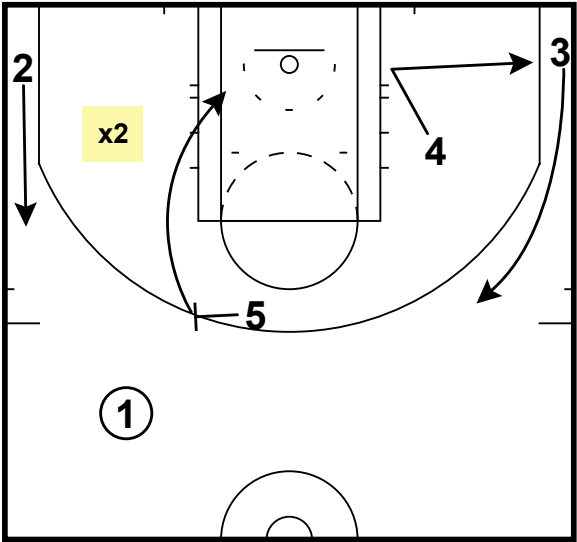


Heritage Shake

Ballscreen



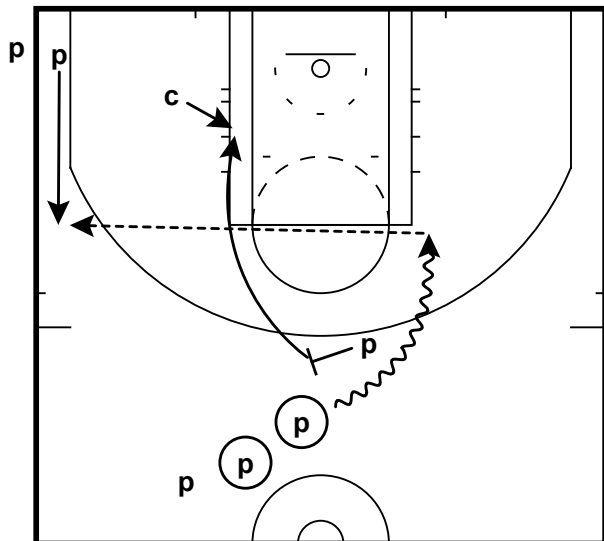
Ballscreen



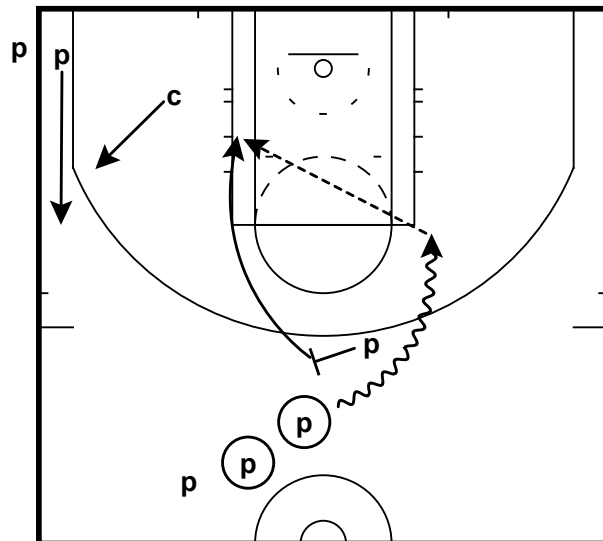
Heritage

Shake - 3 on 0

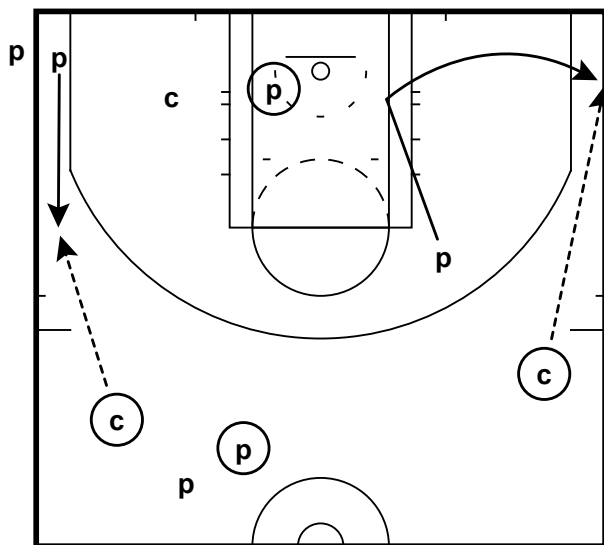
Drills



Drills

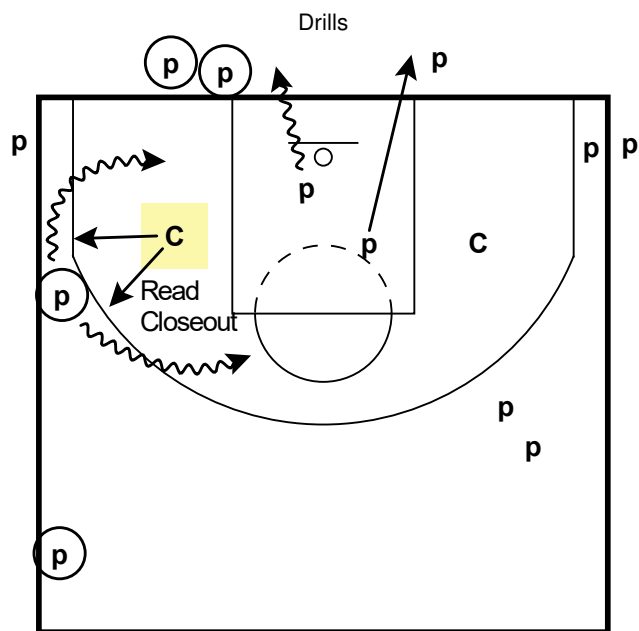
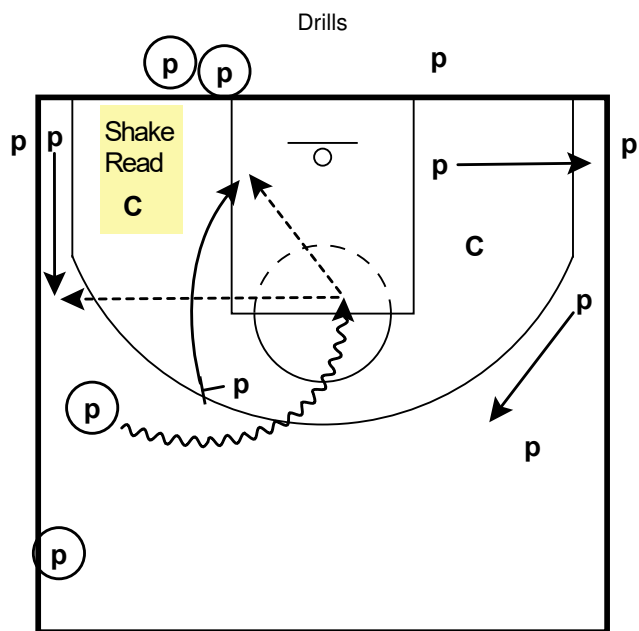
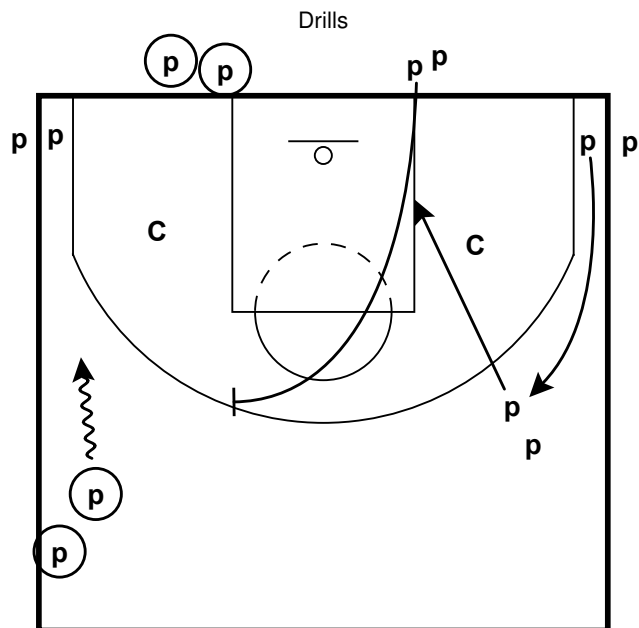
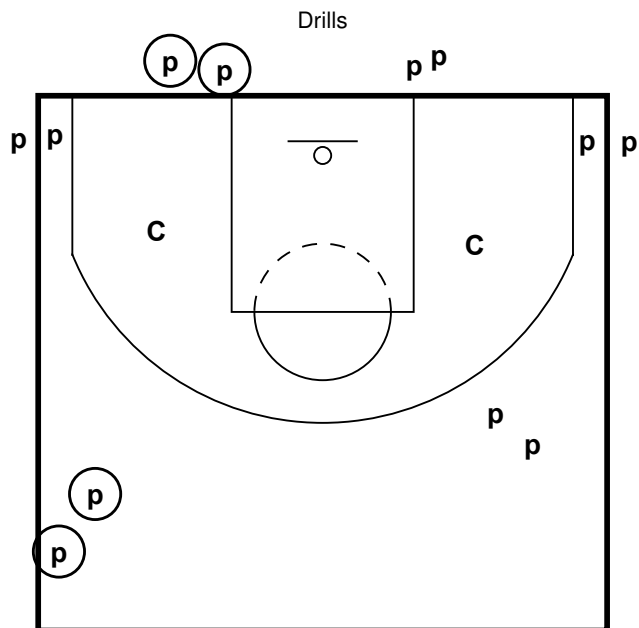


Drills



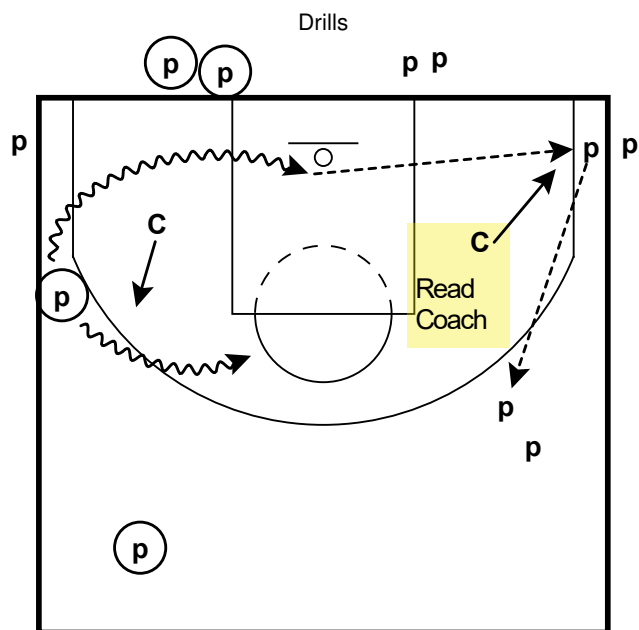
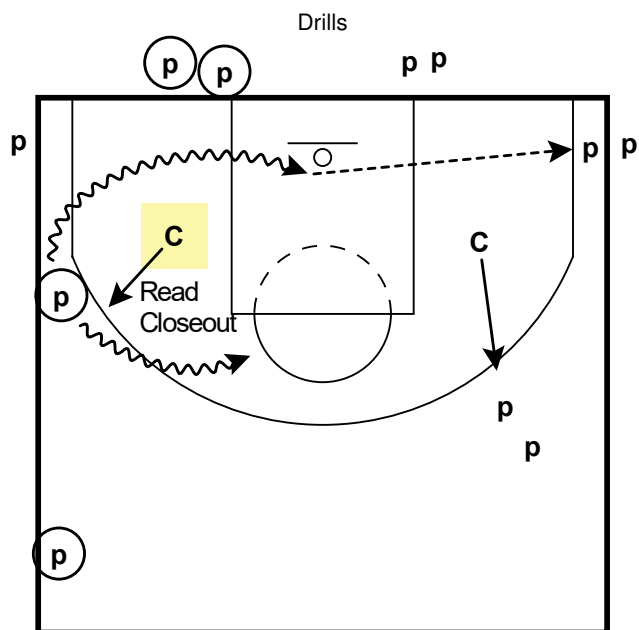
Heritage

Shake - Decision Reads



Heritage

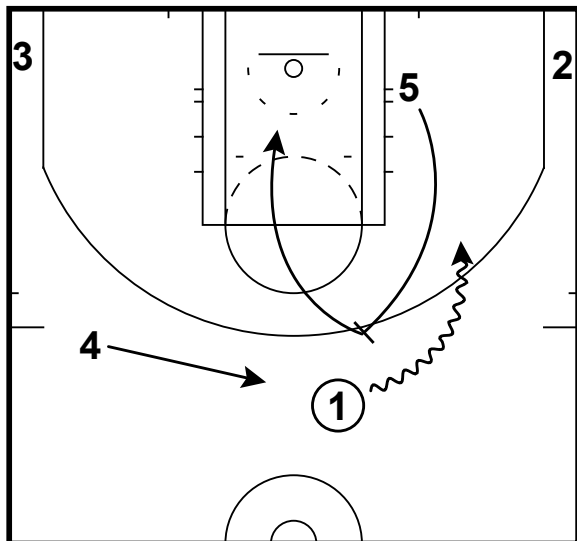
Shake - Decision Reads



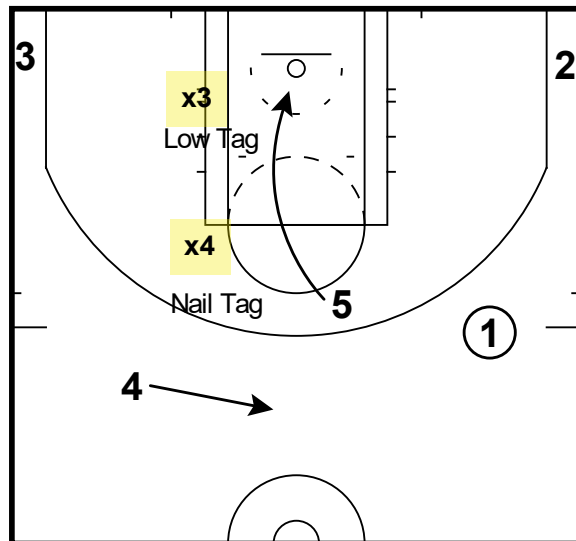
Heritage

Deuce Reads

Ballscreen



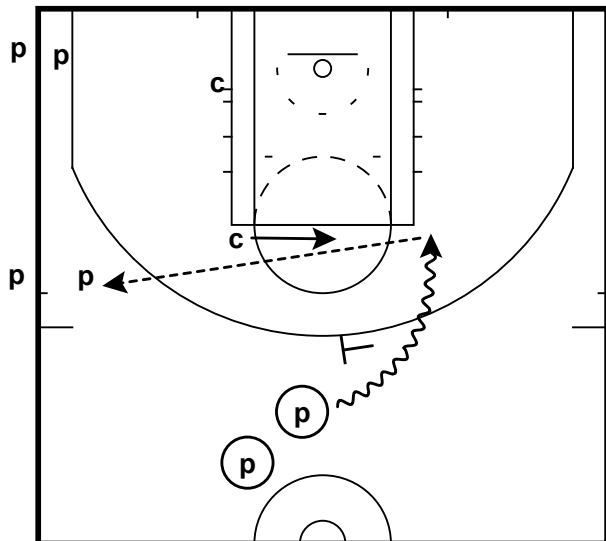
Ballscreen



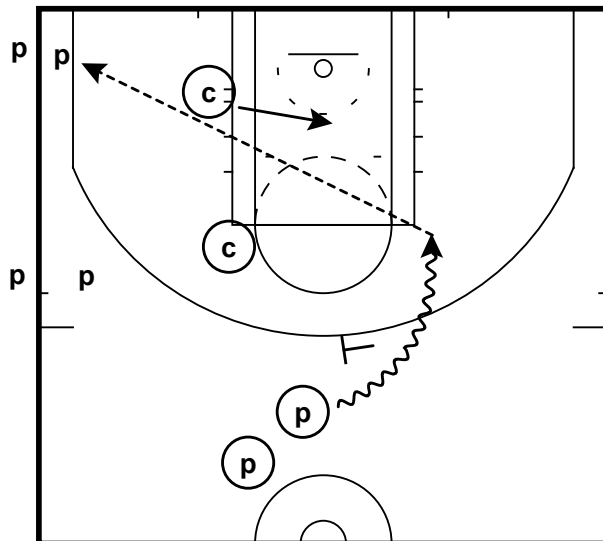
Heritage

Deuce - 3 on 0

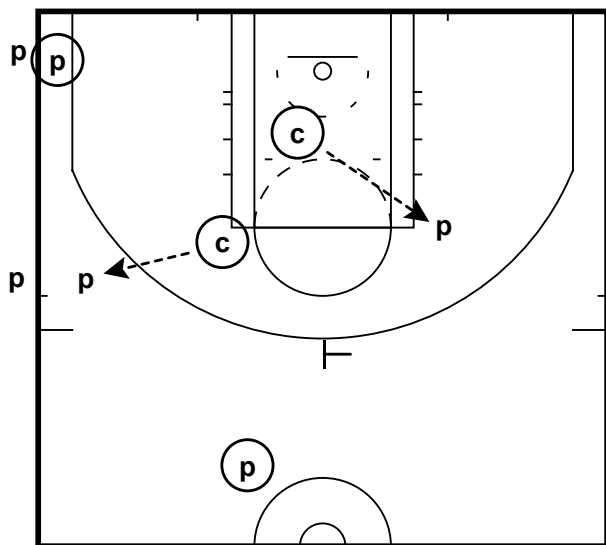
Drills



Drills



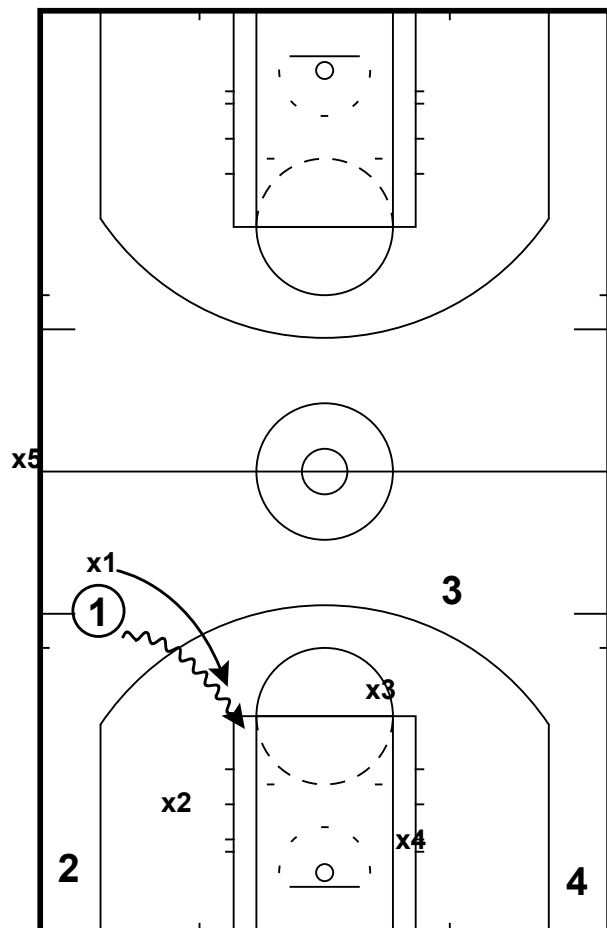
Drills



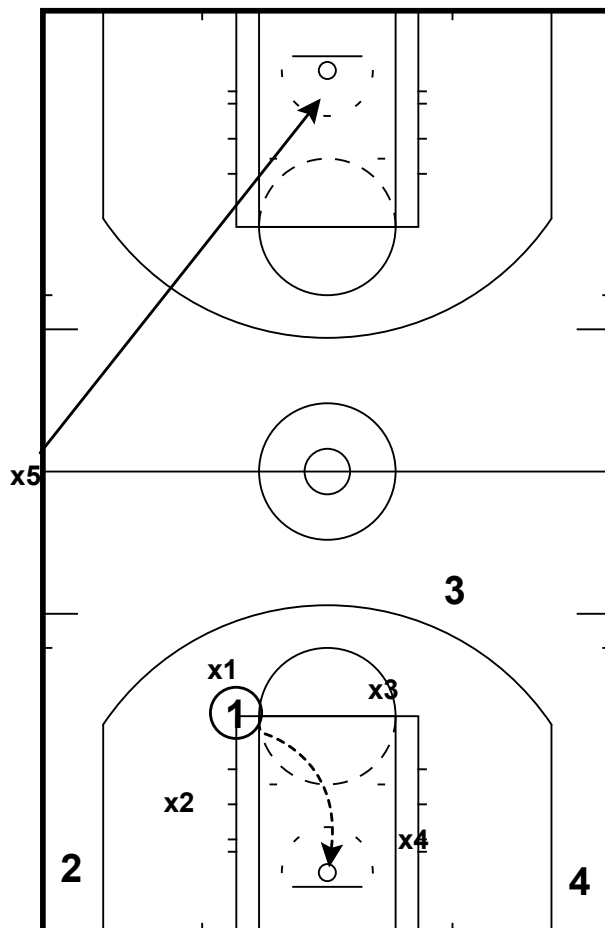
Heritage

Rockets Drill

Drills



Drills



Drill starts 4 on 4

x1 starts on outside shoulder of 1 who has the ball.
Offense starts with that advantage, play 4 on 4 until the ball is shot.

As soon as the ball hits the rim, x5 who is waiting at half court will release as the "Rim Run" for the team who is on defense.

Teams play 4 on 5 on the other end until a shot or turnover ends the play.

Scoring:

3's - 3

Pullups - 1

Layups - 2

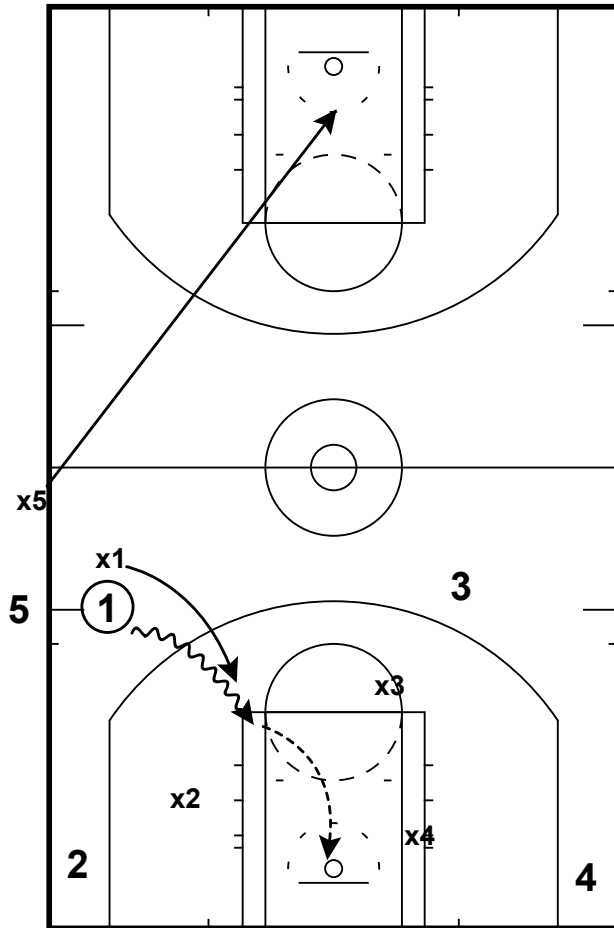
Rim Run - 5

Games go to 10

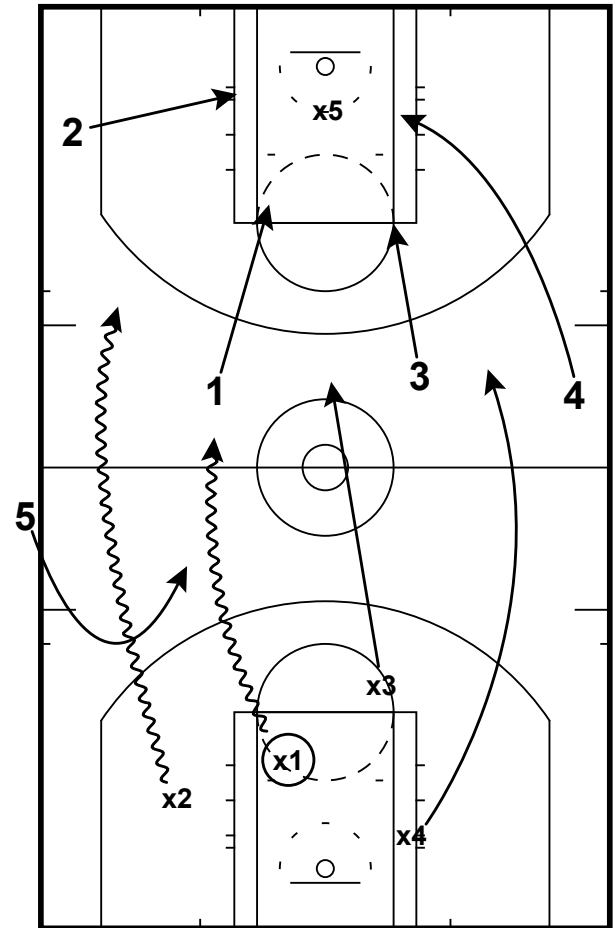
Heritage

Rockets Drill - Plus One

Drills



Drills



Drill starts 4 on 4

x1 starts on outside shoulder of 1 who has the ball.
Offense starts with that advantage, play 4 on 4 until the ball is shot.

As soon as the ball hits the rim, x5 who is waiting at half court will release as the "Rim Run" for the team who is on defense.

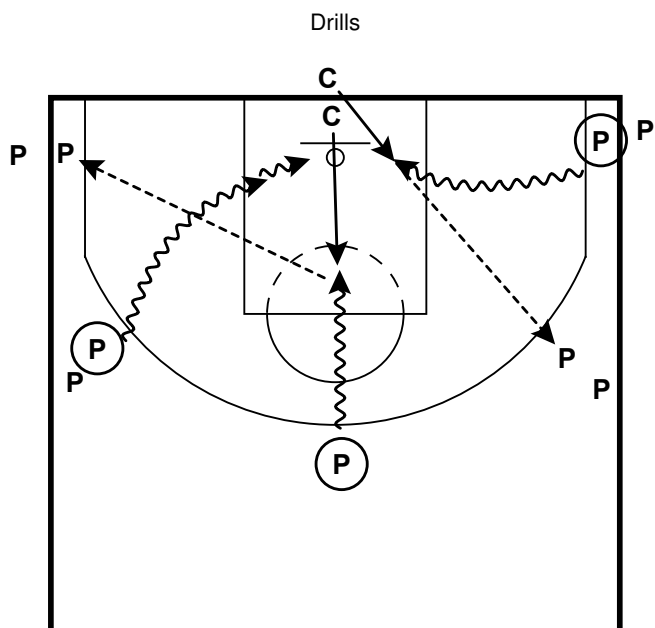
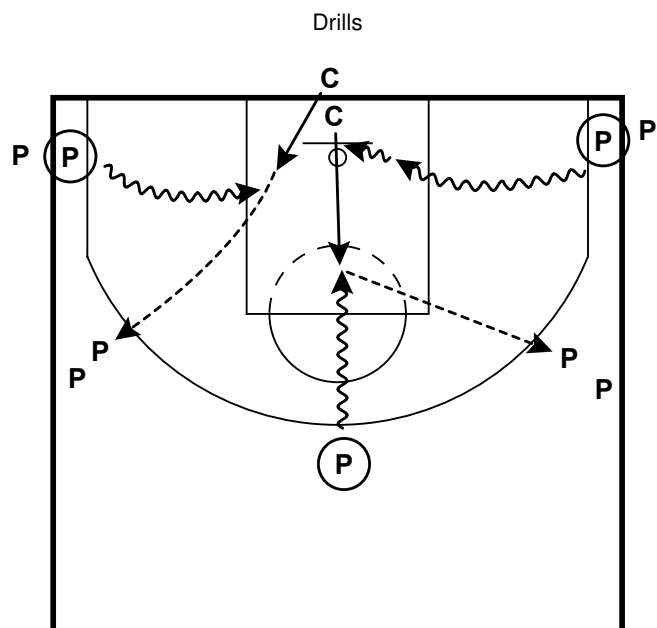
Teams play 4 on 5 on the other end until a shot or turnover ends the play.

Scoring:
3's - 3
Pullups - 1
Layups - 2
Rim Run - 5

Games go to 10

As soon as the ball crosses half court, the other 5 defender joins in towards half court - making this 5 on 5 until the play ends.

Heritage Chaos Drill

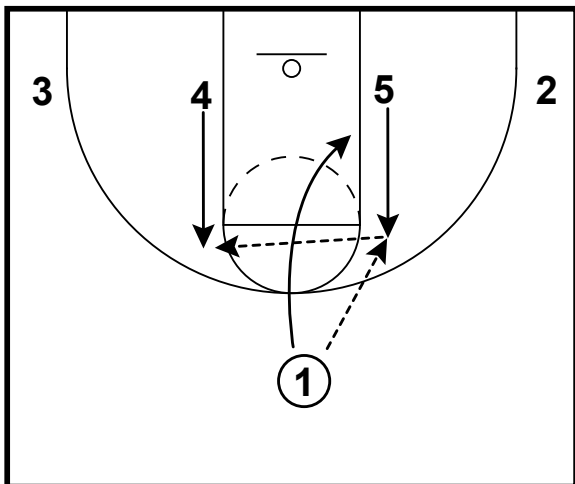


How I Build Sets

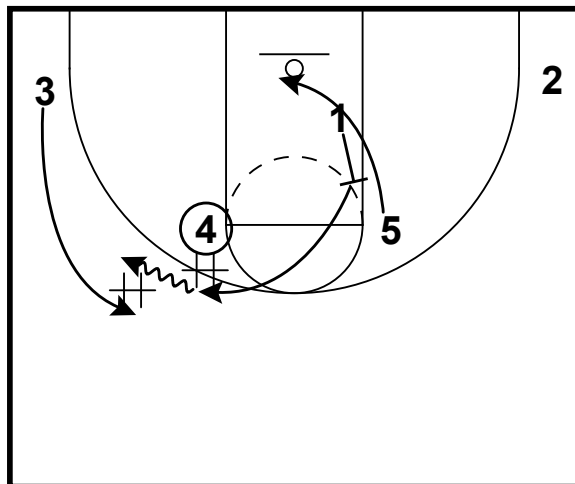
Heritage

Horns - 2

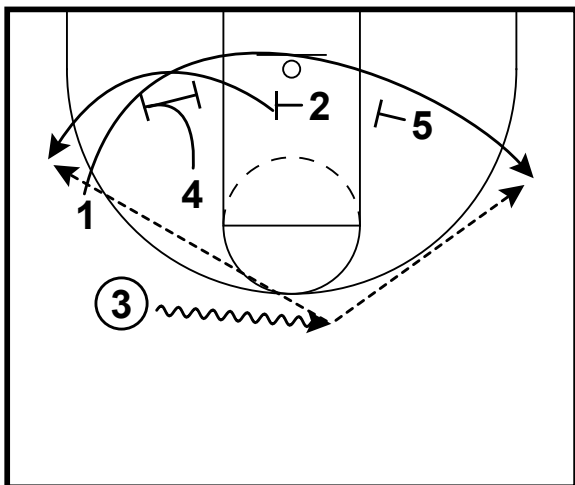
Horns



Horns



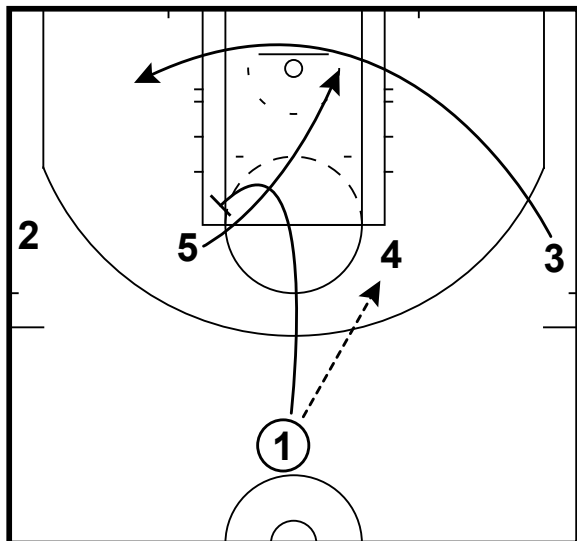
Horns



Michigan State

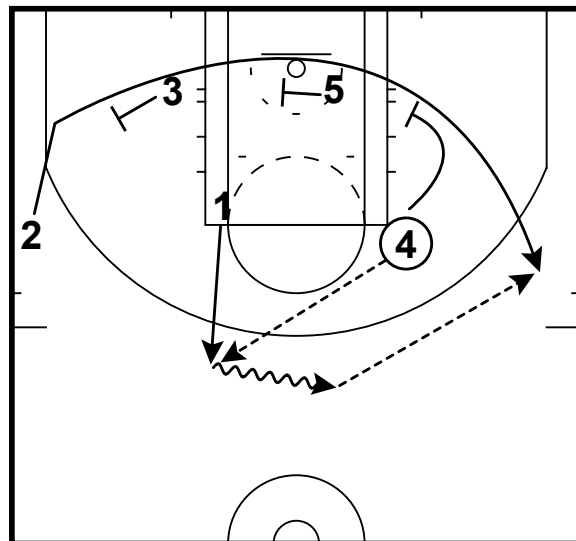
Horns

Horns



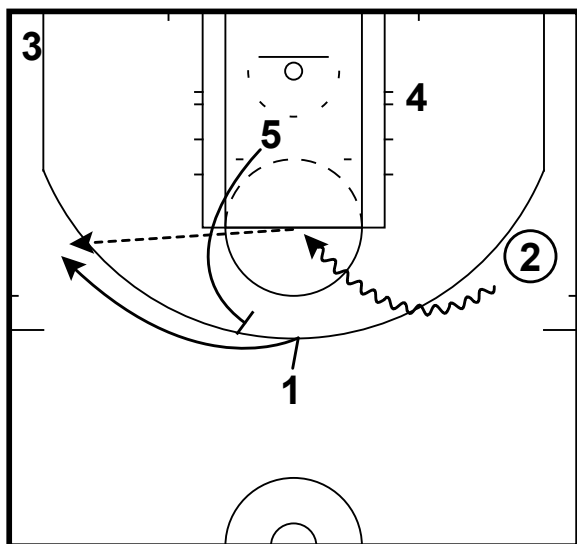
1 passes to 4 and rub screens for 5.

Horns



2 cuts off triple screen for a shot.

Horns

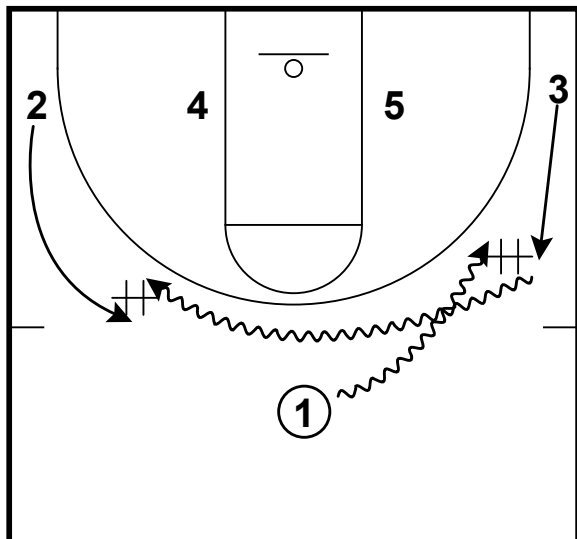


2 Attacks the nail and passes to 1 off the flare screen from 5.

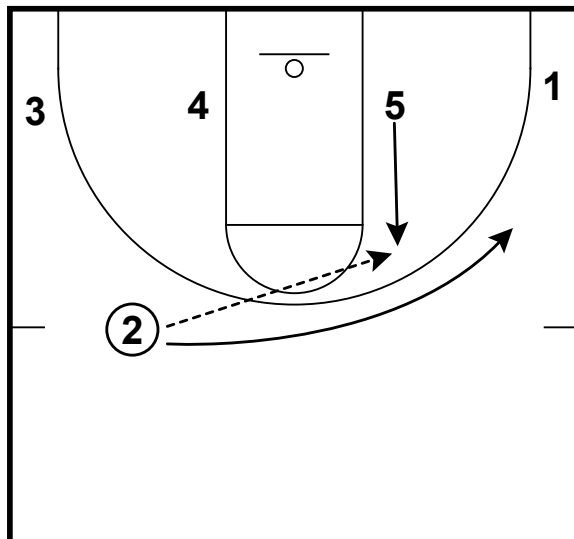
Purdue

Weave - Chicago - Triple

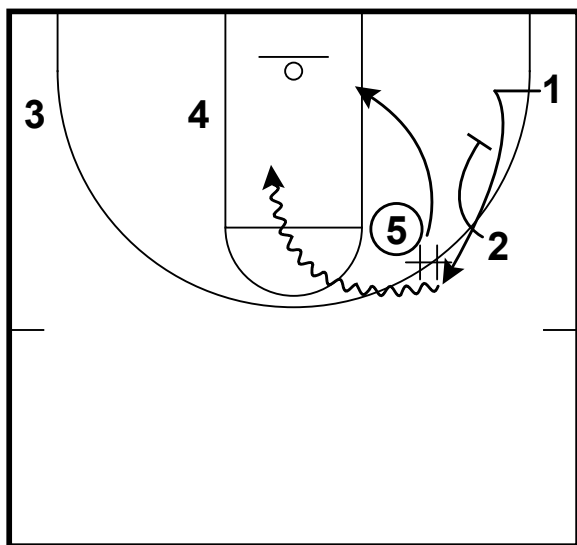
Half Court Sets



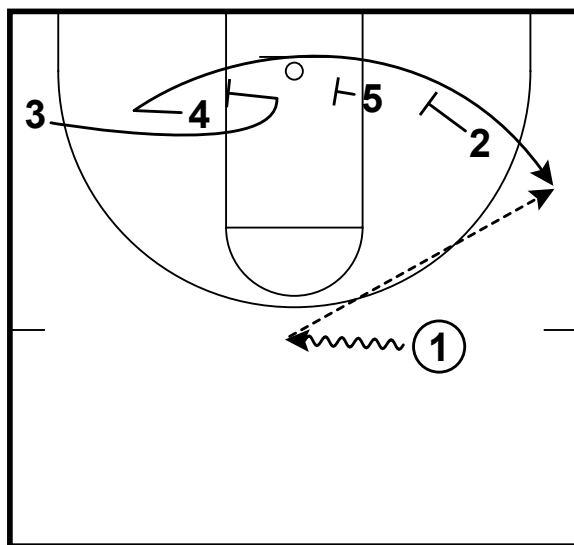
Half Court Sets



Half Court Sets



Half Court Sets

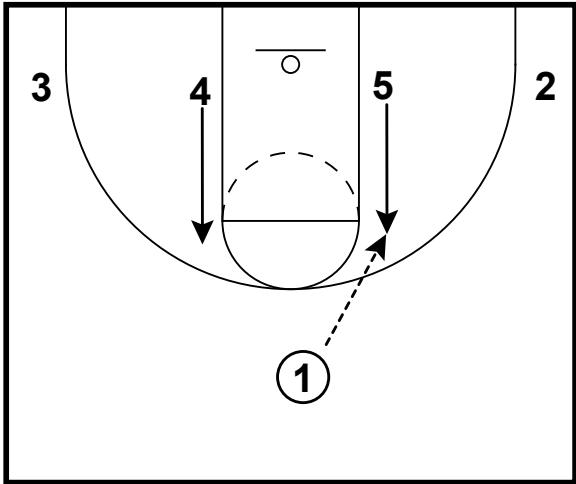


Maximizing The Playbook

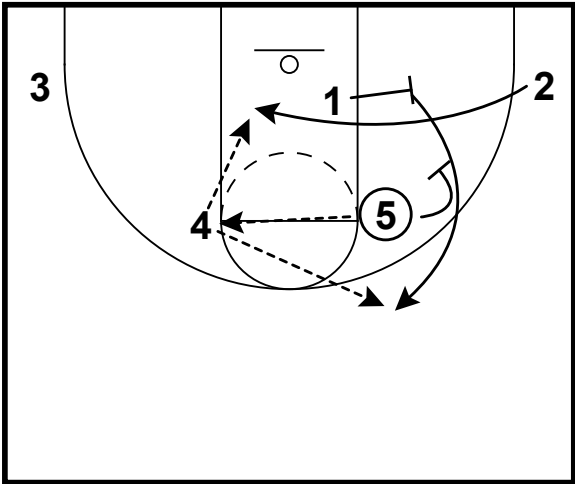
Heritage

Horns - 1

Horns



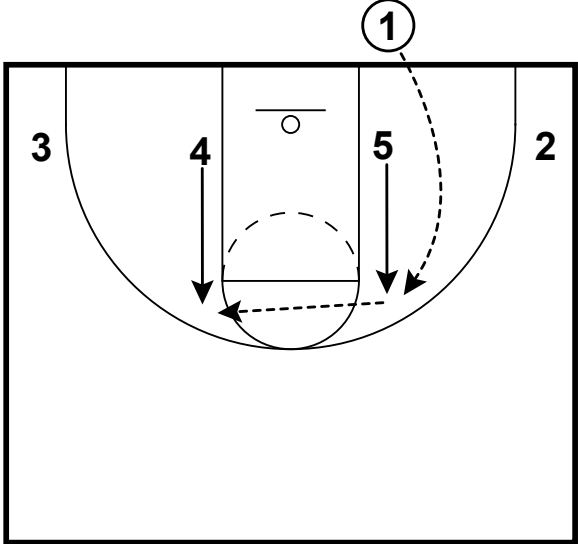
Horns



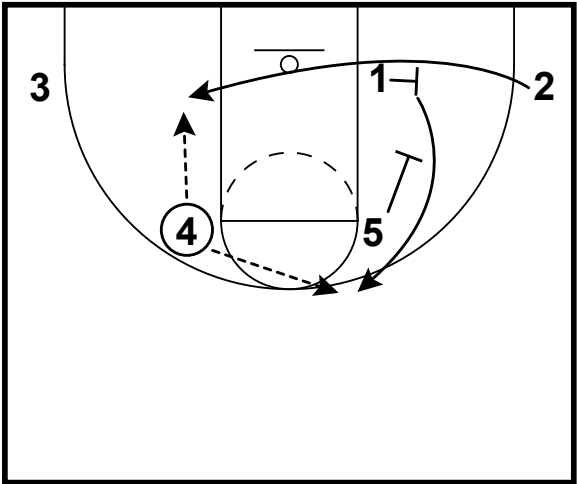
Heritage

BOB - 1

Baseline out of Bounds



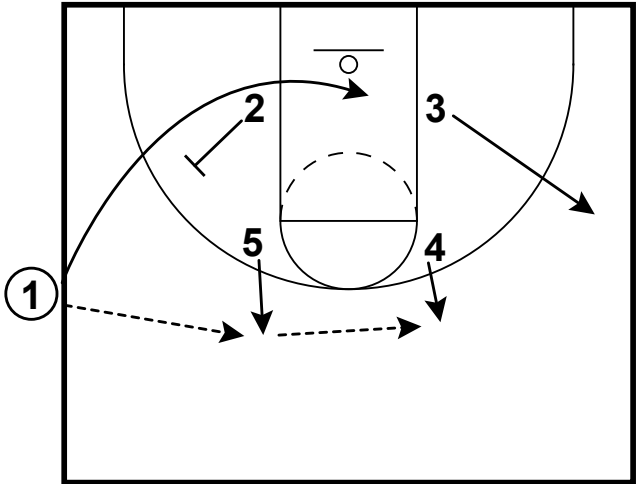
Baseline out of Bounds



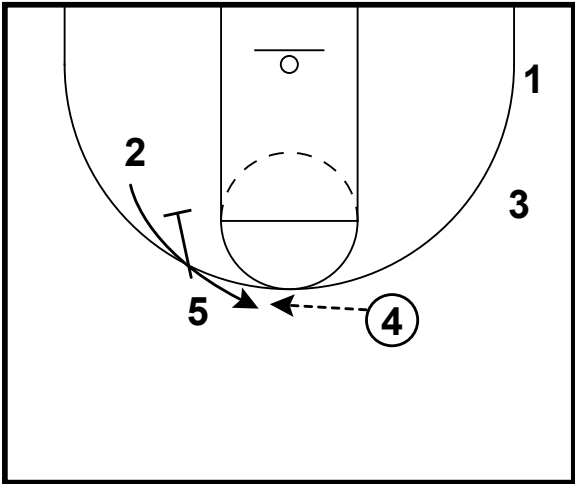
Heritage

SOB - 1

Sideline out of Bounds



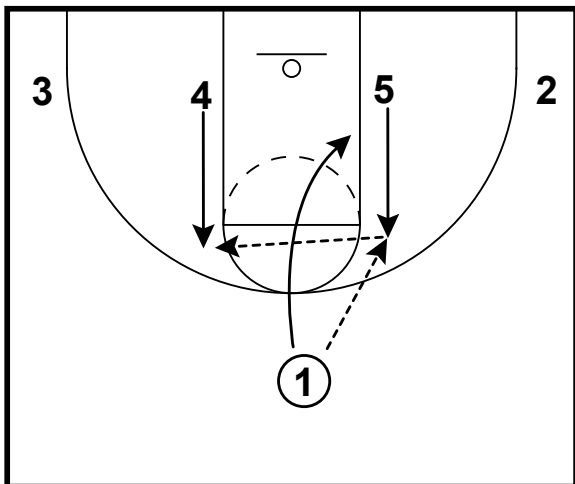
Sideline out of Bounds



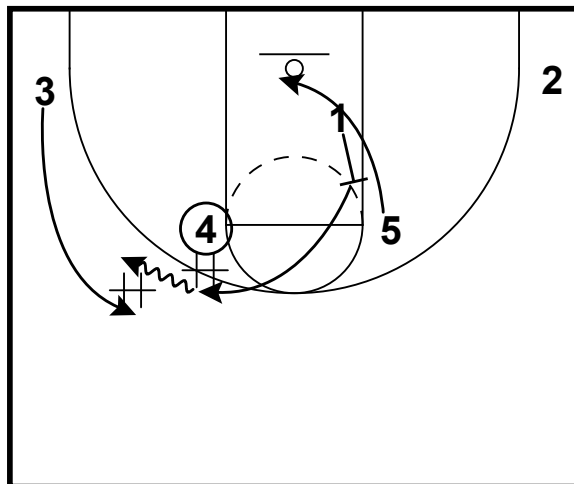
Heritage

Horns - 2

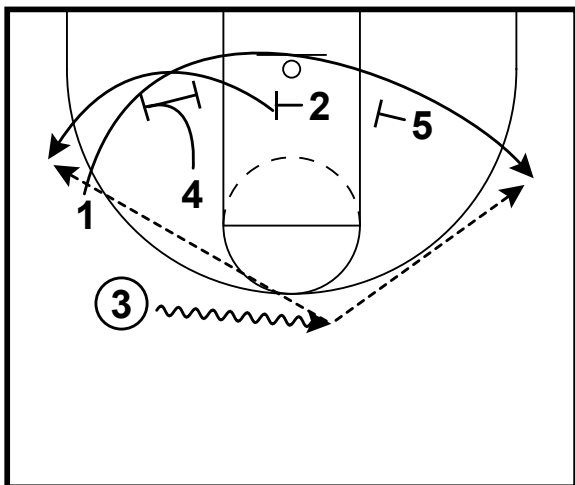
Horns



Horns



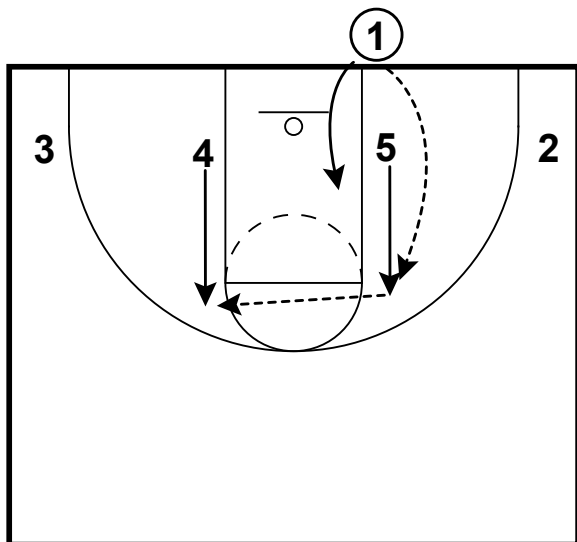
Horns



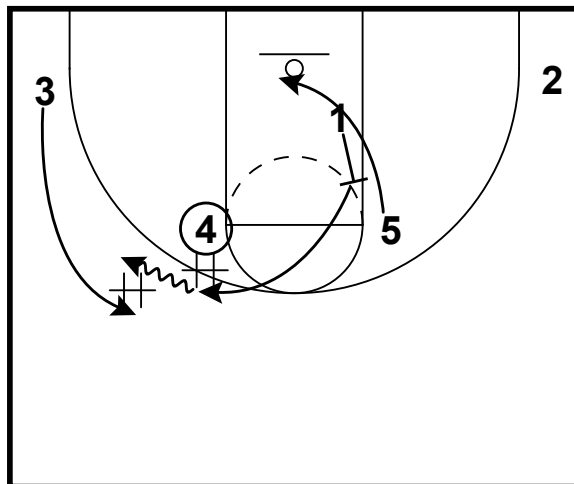
Heritage

BOB - 2

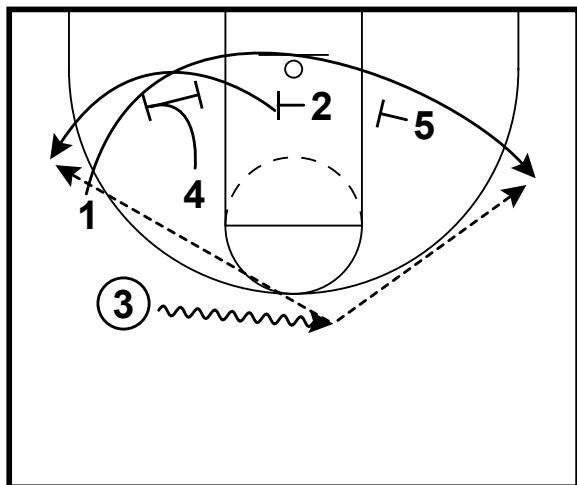
Baseline out of Bounds



Baseline out of Bounds



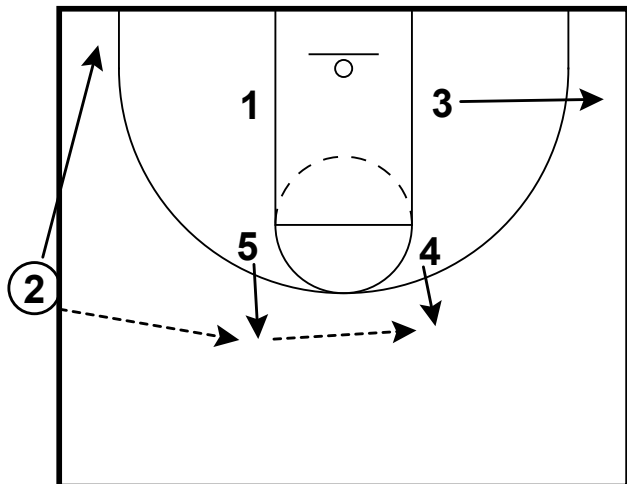
Baseline out of Bounds



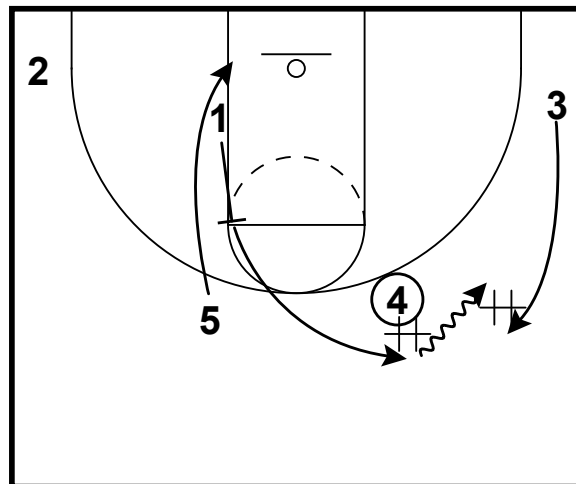
Heritage

SOB - 2

Sideline out of Bounds



Sideline out of Bounds



Sideline out of Bounds

